FileScale Fast and Elastic Metadata Management for Distributed File Systems

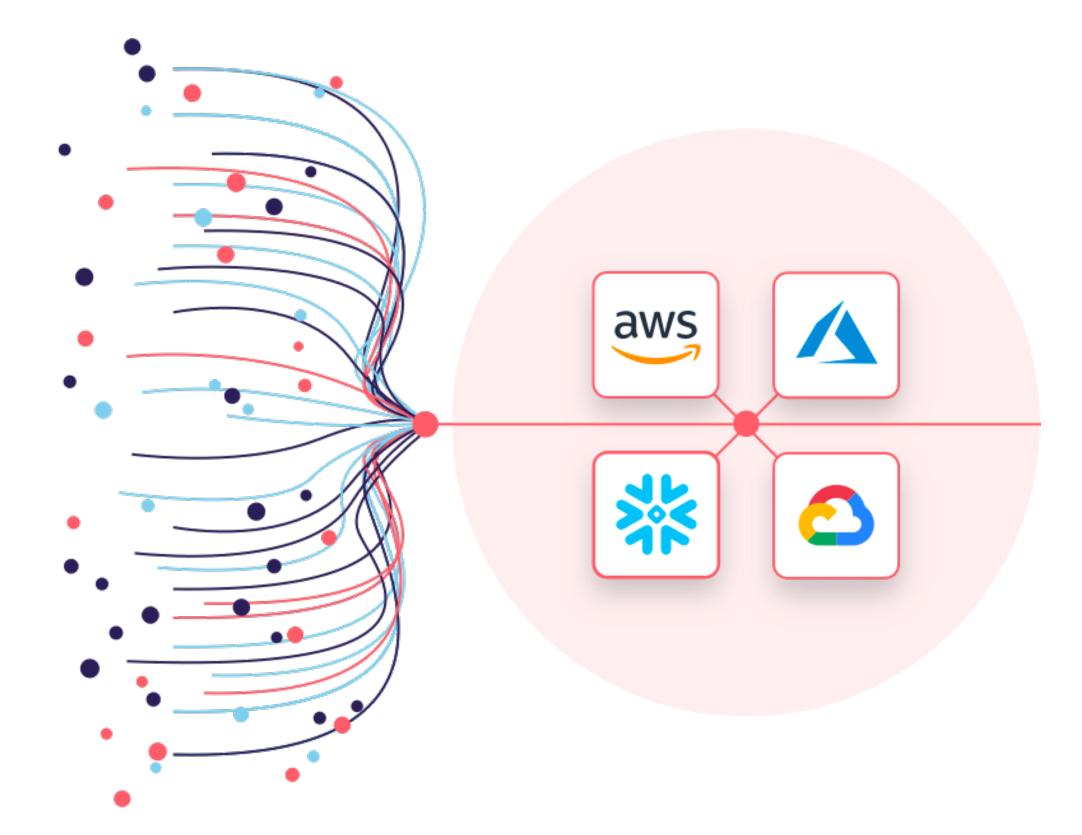
Gang Liao and Daniel J. Abadi

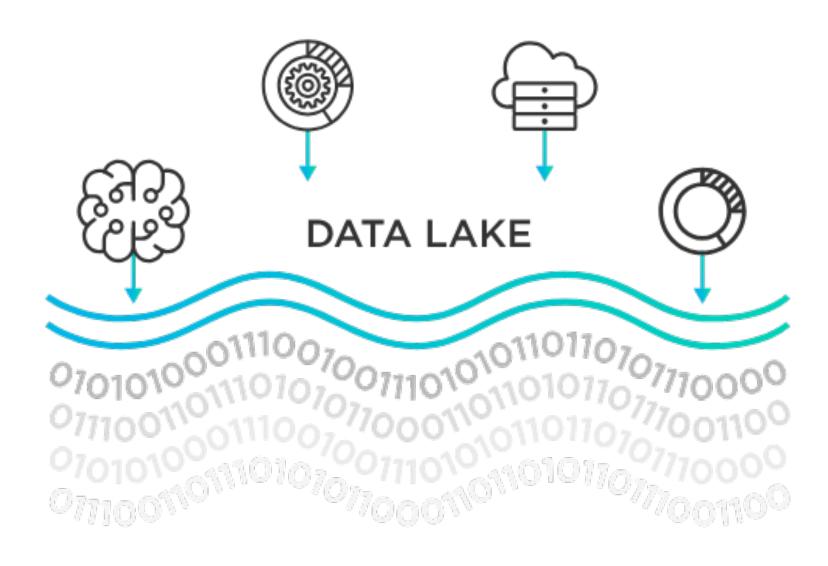


ByteDance



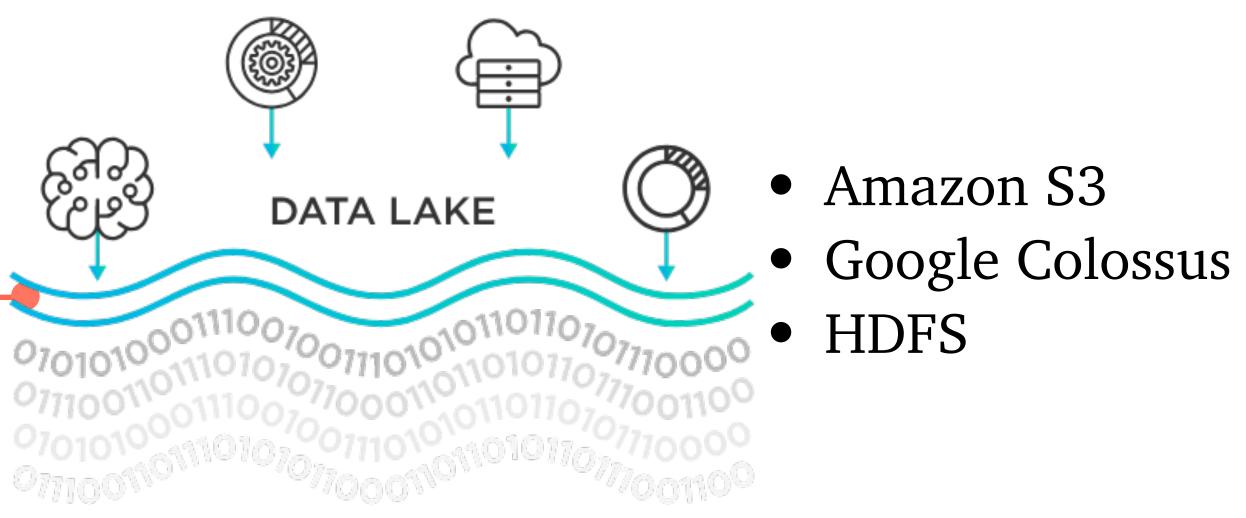
Data Warehouse / LakeHouse





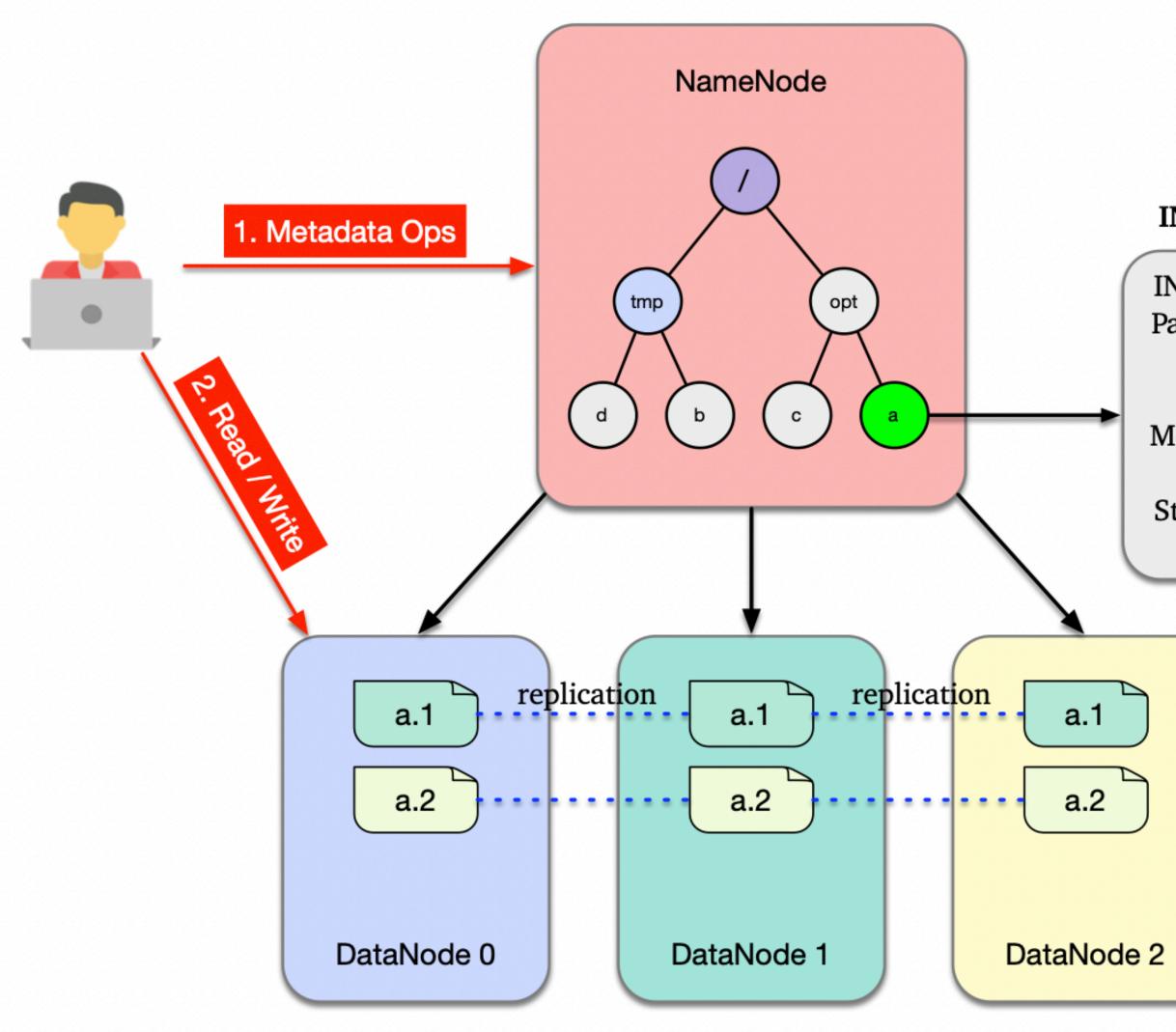
Storage Systems





New challenge: When metadata is big data

Metadata Management in HDFS

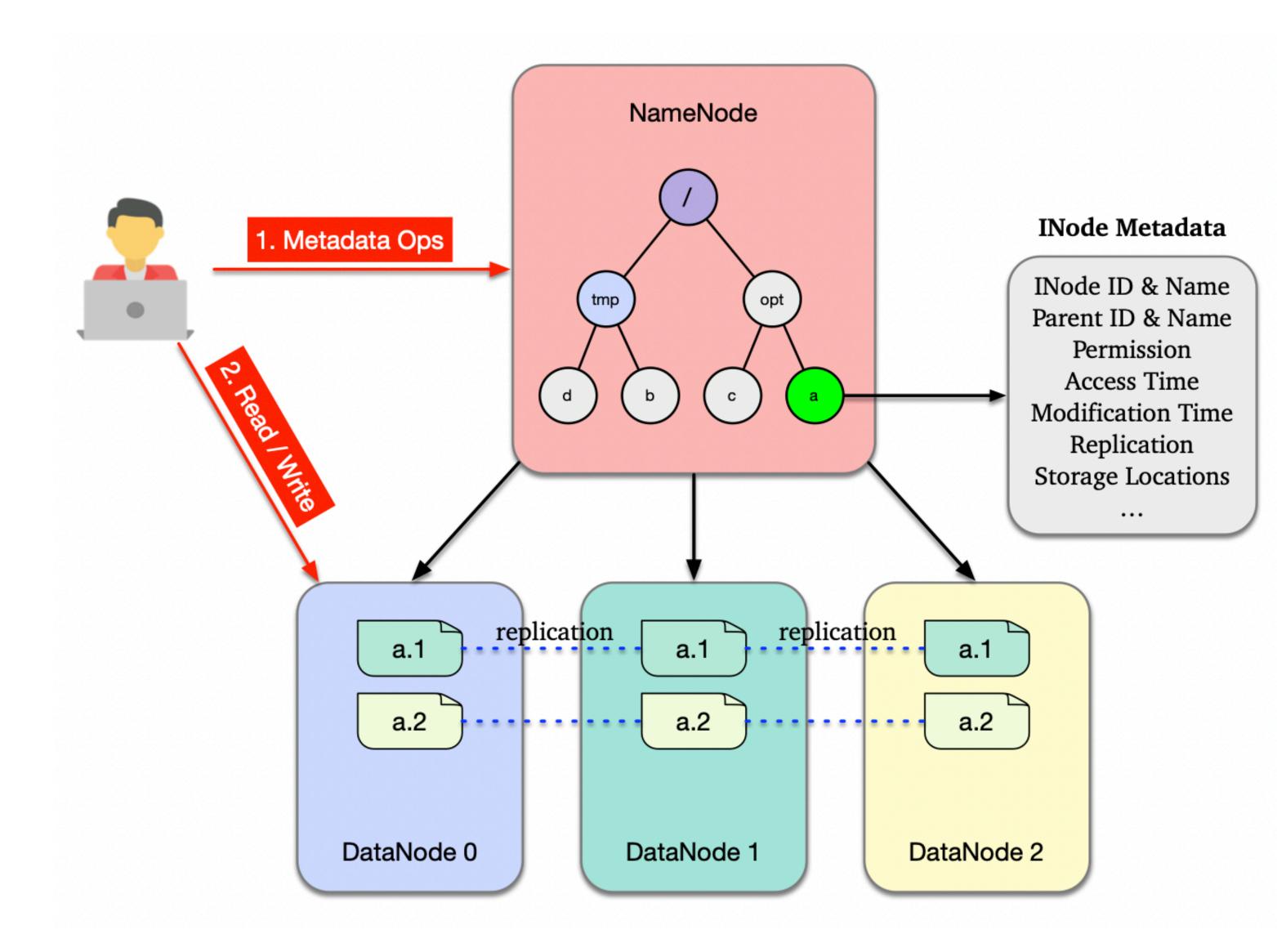




INode ID & Name Parent ID & Name Permission Access Time **Modification Time** Replication Storage Locations

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Metadata Management in HDFS

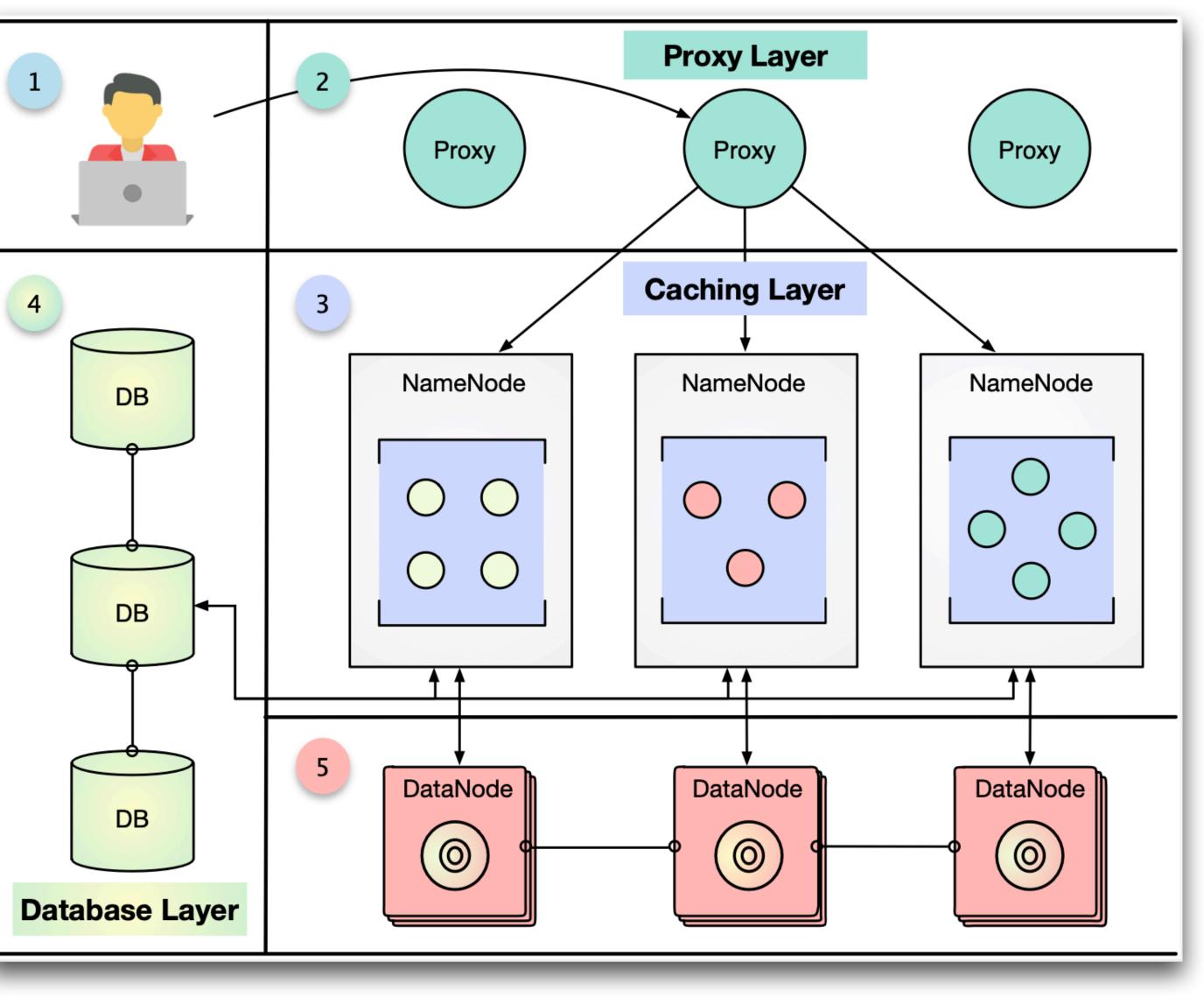


Scalability Problems

- Memory bottleneck
- Network bottleneck
 - Concurrent user requests
 - DataNodes heartbeats

FileScale

A three-tiered architecture



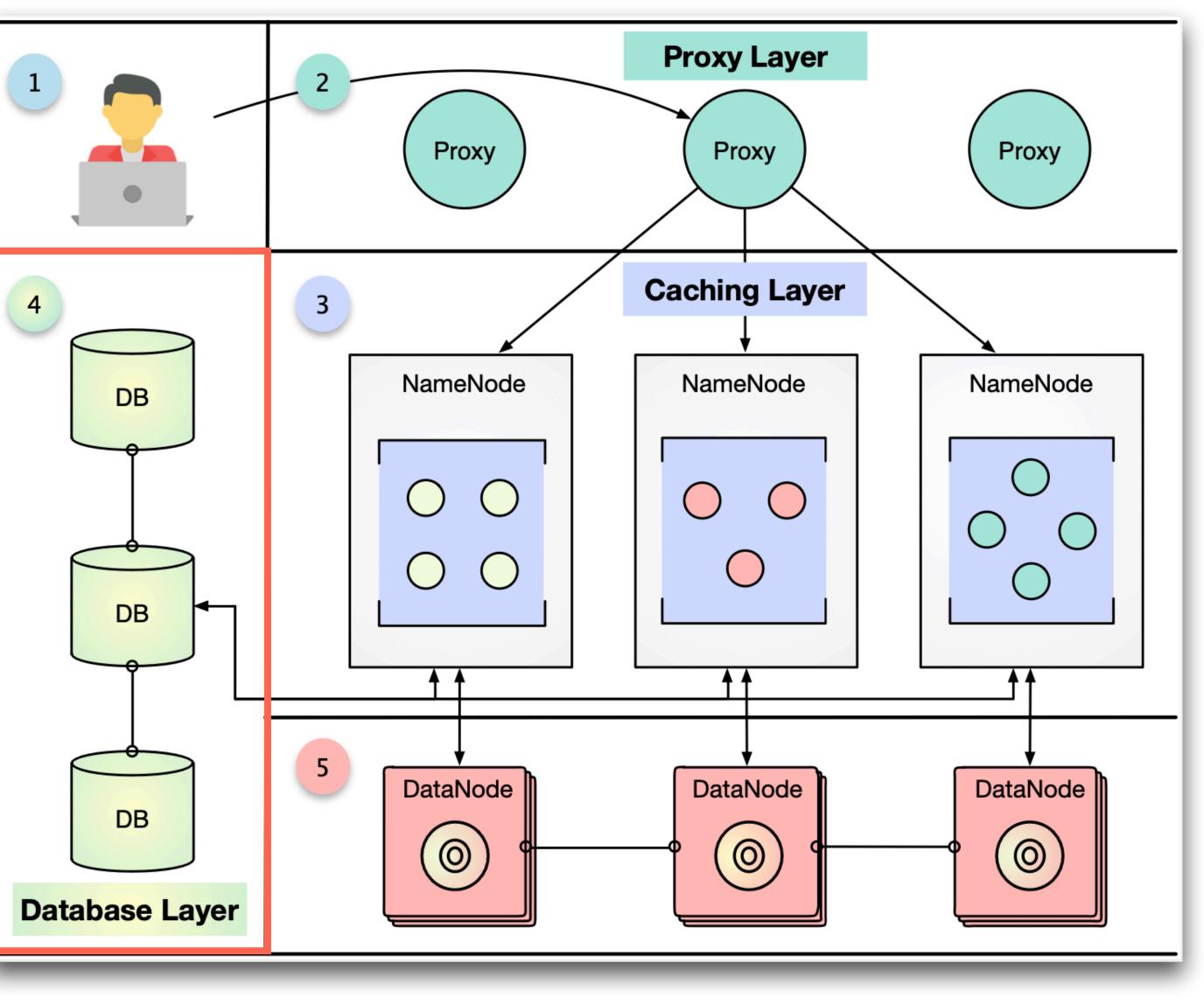
System Architecture of FileScale

FileScale

A three-tiered architecture

• Database Layer

- ACID-compliant SQL database systems: VoltDB, Apache Ignite, etc.
- Relational data model
- Distributed transactions
- Pre-compiled stored procedures



System Architecture of FileScale

Primary key (parent name, inode name) → full path

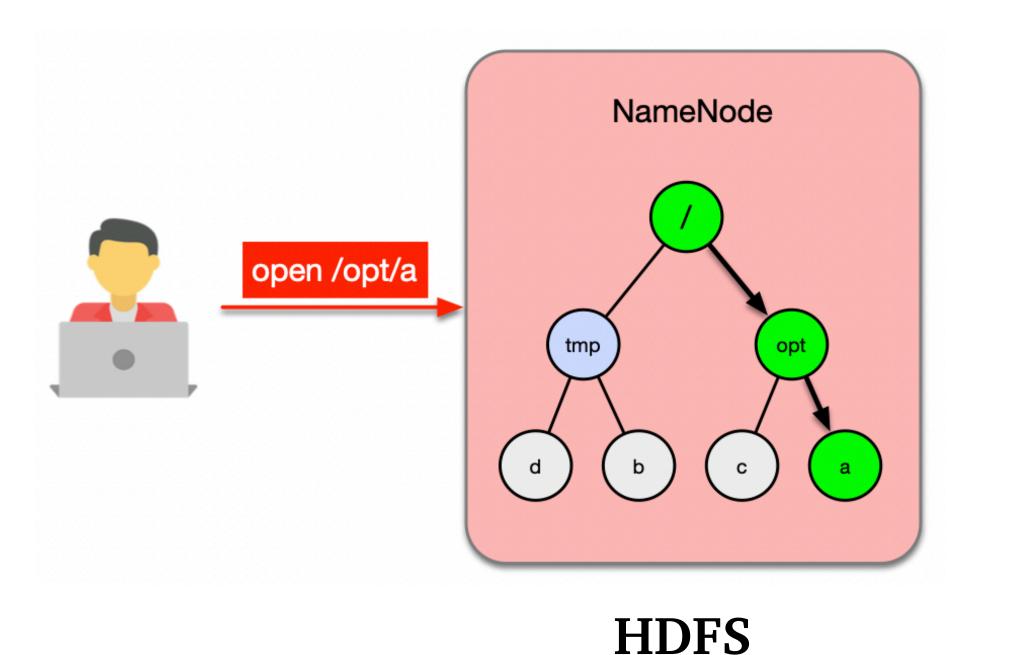
inode2block					datablocks					block2storage		
block-	id	id	index		block-id	kbytes	stamp	o replica		block-id	idx	storage-id
1073741	825 1	6386	0		1073741825	5 131072	1001	1		1073741825	0	DS-e3d5de23
1073741	826 1	6386	1		1073741826	5 131072	1002	1		1073741826	0	DS-e3d5de23
1073741	827 1	6386	2		1073741827	45056	1003	1		1073741827	0	DS-08989547
1073741	828 1	6388	0		1073741828	6.6	1004	1		1073741828	0	DS-dc8aa54e
1073741	829 1	6389	0		1073741829	9 1628.2	1005	1		1073741829	0	DS-dc8aa54e
	inodes											
id	pid	pn	ame		name	access-ti	me	update-tin	ne	header		permission
16385	0	n	ull		/		0	1545261571	024		0	1099511693805
16386	16385		/	eve	ent_data	154526768	5278	1545264231	090	2814749767106	572	1099511693823
16387	16385		/	dn	n_model		0	1545267685	104		0	1099511693805
16388	16386	/dnn_	_model	graph	.ckpt.pbtxt	154526768	5125	1545267685	125	2814749767106	572	1099511693823
16389	16386	/dnn_	_model	mode	l.ckpt.data0	154526768	5224	1545267685	224	2814749767106	572	1099511693823

inode2block					datablocks				block2storage			
block	-id	id	index		block-id	kbytes	stamp	o replica		block-id	idx	storage-id
1073741	1825	16386	0		1073741825	5 131072	1001	1		1073741825	0	DS-e3d5de23
1073741	1826	16386	1		1073741826	5 131072	1002	1		1073741826	0	DS-e3d5de23
1073741	1827	16386	2		1073741827	45056	1003	1		1073741827	0	DS-08989547
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1073741	1829	16389	0		1073741829	0 1628.2	1005	1		1073741829	0	DS-dc8aa54e
	inodes											
id	pid	р	name	n	ame	access-ti	me	update-tin	ne	header		permission
16385	0	1	null		/		0	1545261571	024		0	1099511693805
16386	16385		1	ever	nt_data	154526768	5278	1545264231	090	2814749767106	572	1099511693823
16387	16385		/	dnn_	_model		0	1545267685	104		0	1099511693805
16388	16386	/dnn	_model	graph.c	ckpt.pbtxt	154526768	5125	1545267685	125	2814749767106	72	1099511693823
16389	16386	/dnn	_model	model.	ckpt.data0	154526768	5224	1545267685	224	2814749767106	72	1099511693823

Data Model in FileScale

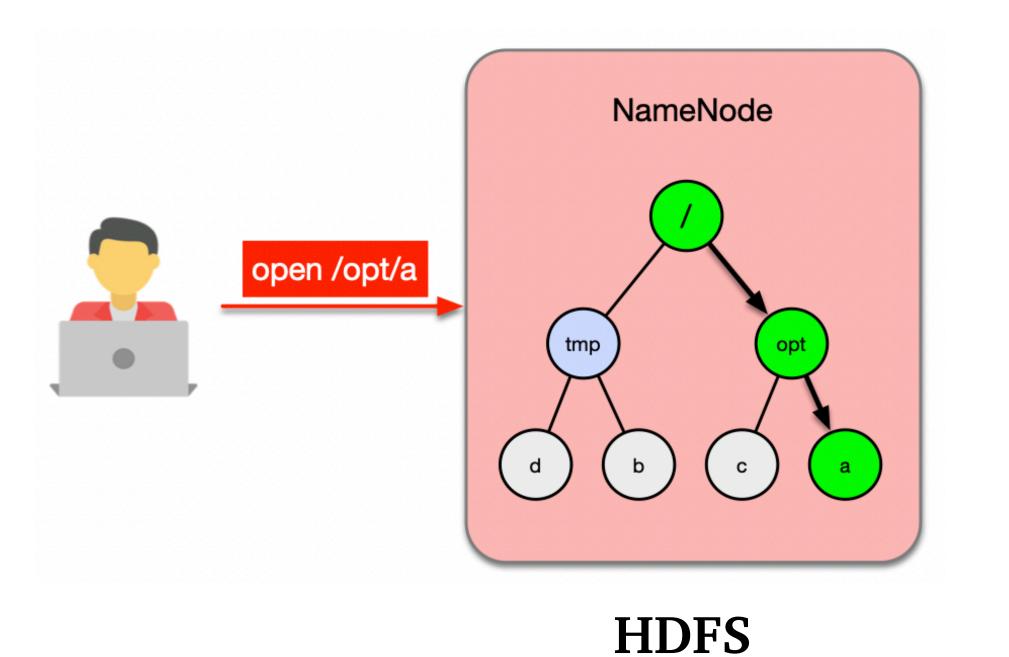
Primary key (parent name, inode name) \rightarrow full path Compared with using id as the primary key, what are the advantages?

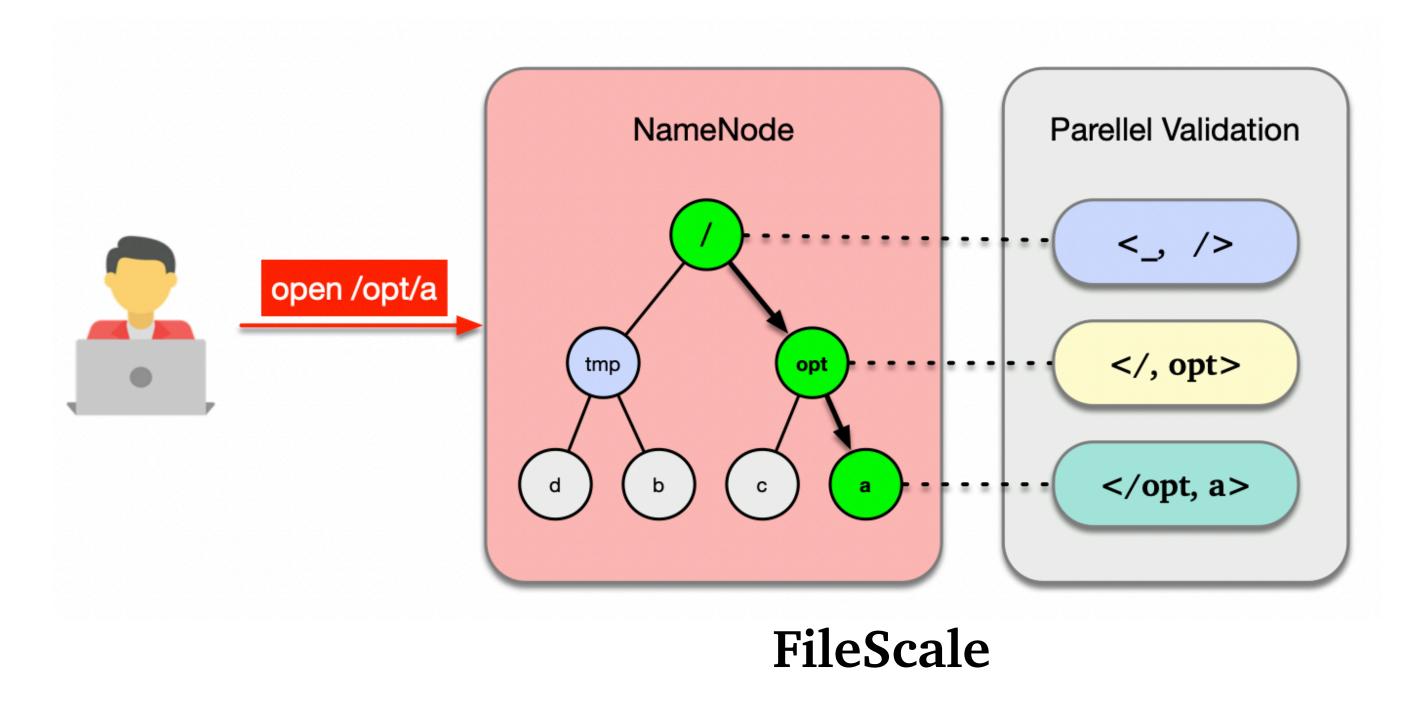
• Path Resolution: validate the entire path and check user permissions and quota configuration recursively



Primary key (parent name, inode name) \rightarrow full path Compared with using id as the primary key, what are the advantages?

• Parallel Path Resolution

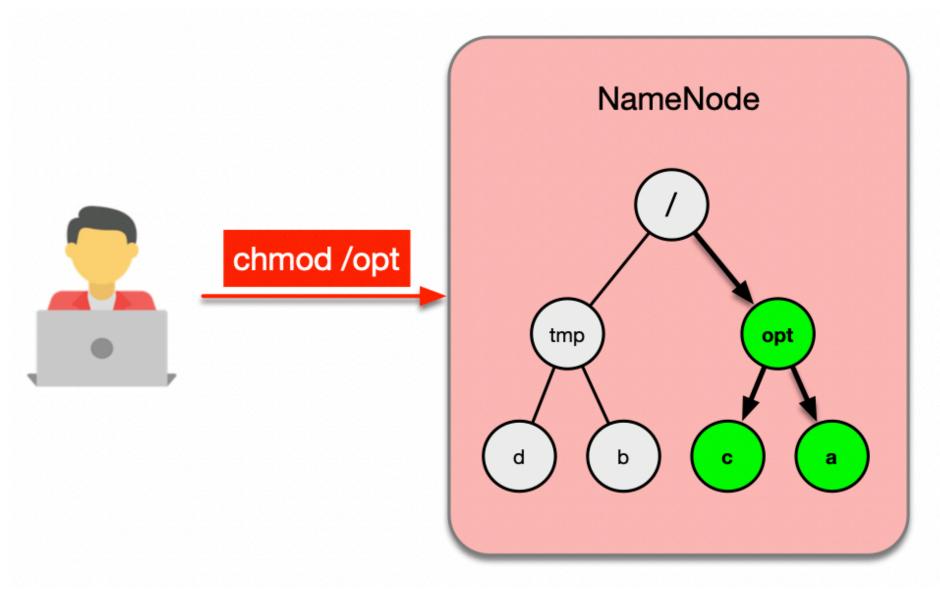




Primary key (parent name, inode name) \rightarrow full path

Compared with using id as the primary key, what are the advantages?

- Parallel Path Resolution
- Subtree operations

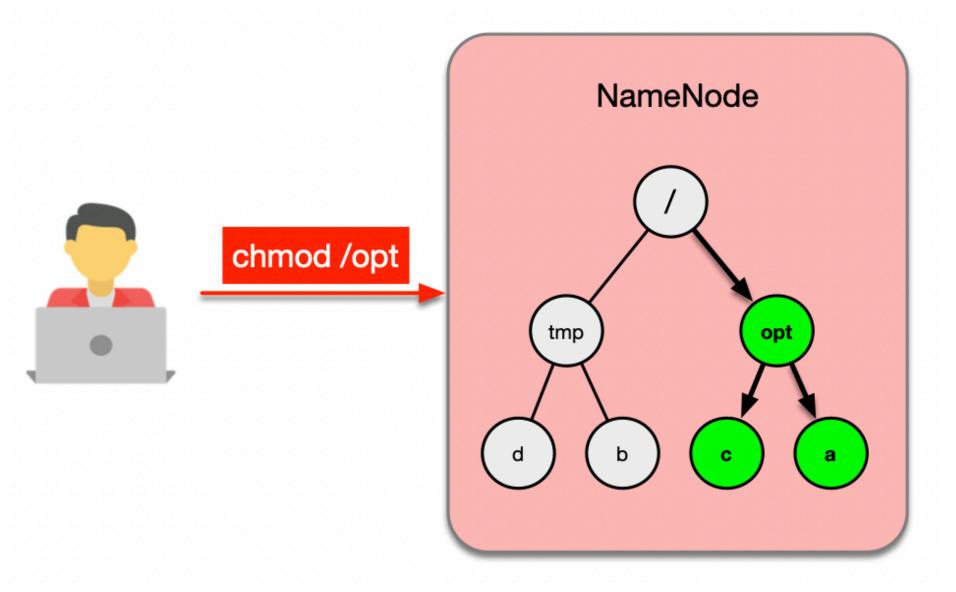


FileScale

Primary key (parent name, inode name) \rightarrow full path

Compared with using id as the primary key, what are the advantages?

- Parallel Path Resolution
- Subtree operations via the SQL LIKE or STARTS WITH clause



FileScale



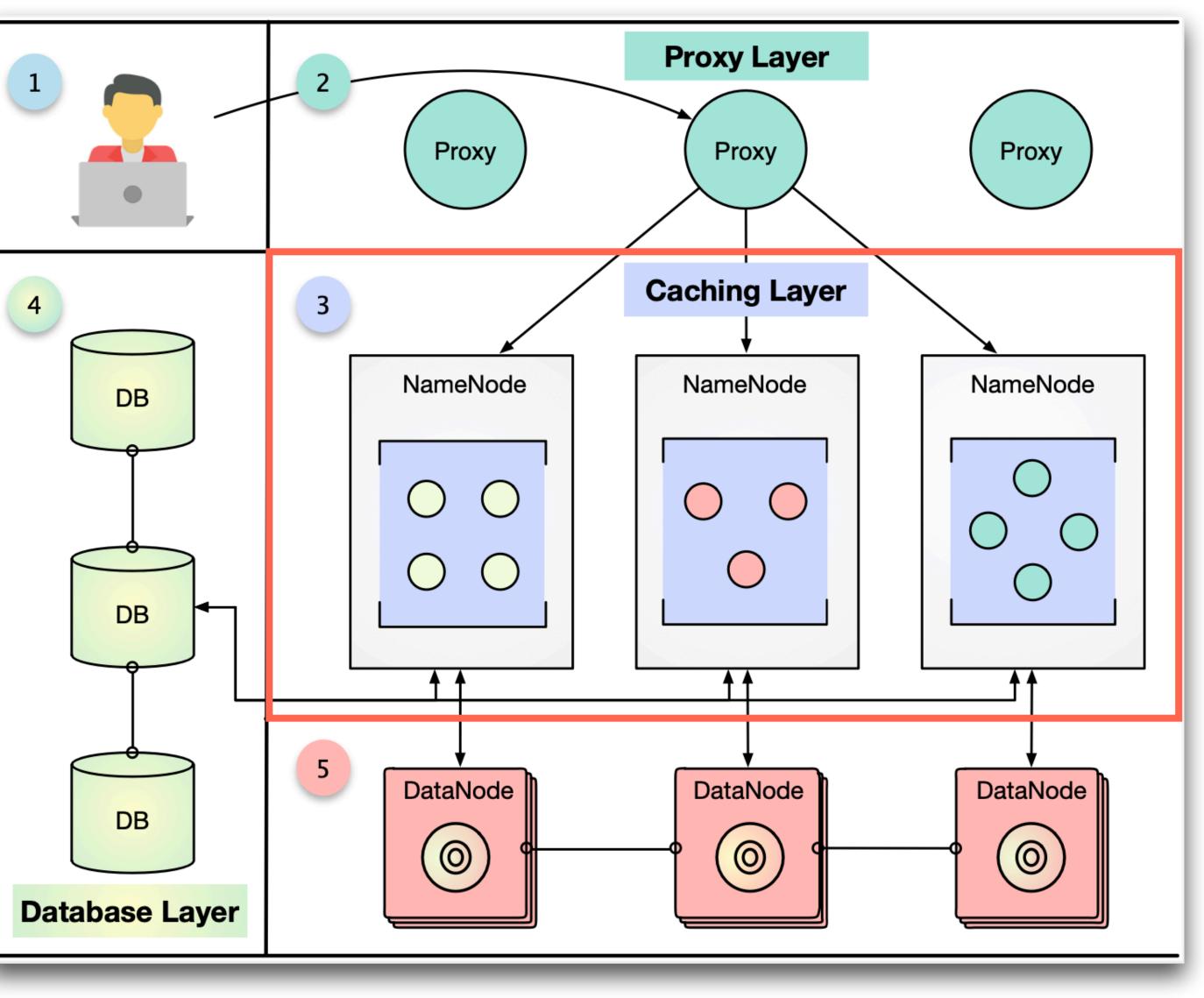
1. Update all children in the subtree **UPDATE** inodes **SET** permission = ? WHERE parent name STARTS WITH ?;

2. Update the root inode of the subtree UPDATE inodes **SET** permission = ? **WHERE** parent_name = ? **AND** inode_name = ?;

Chmod Operations

A three-tiered architecture

- Database Layer
- Caching Layer
 - Object cache < fullpath, inode object >
 - Cache eviction policies



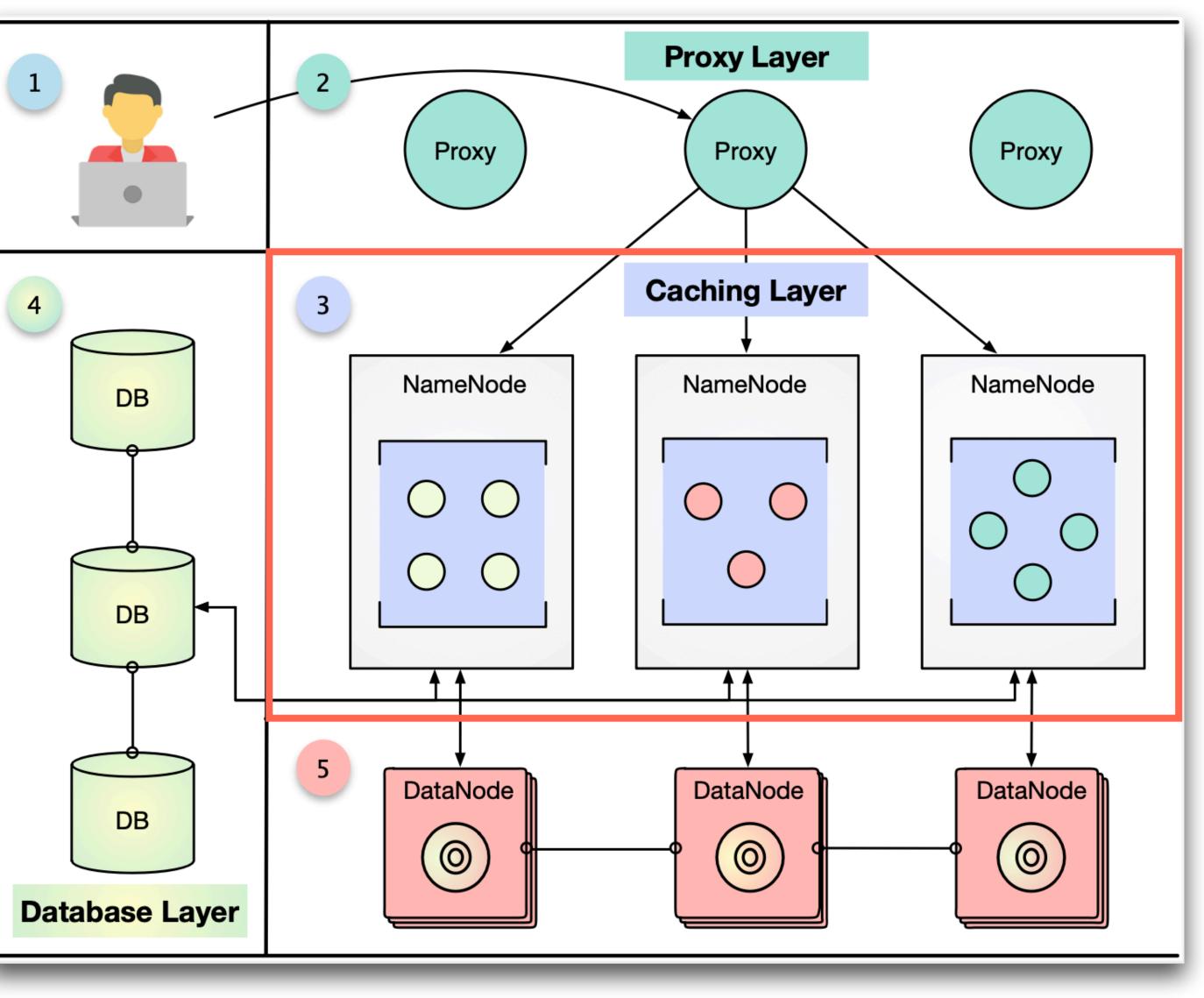
System Architecture of FileScale

A three-tiered architecture

- Database Layer
 - Async propagation
 - Periodic flush

Sync propagation

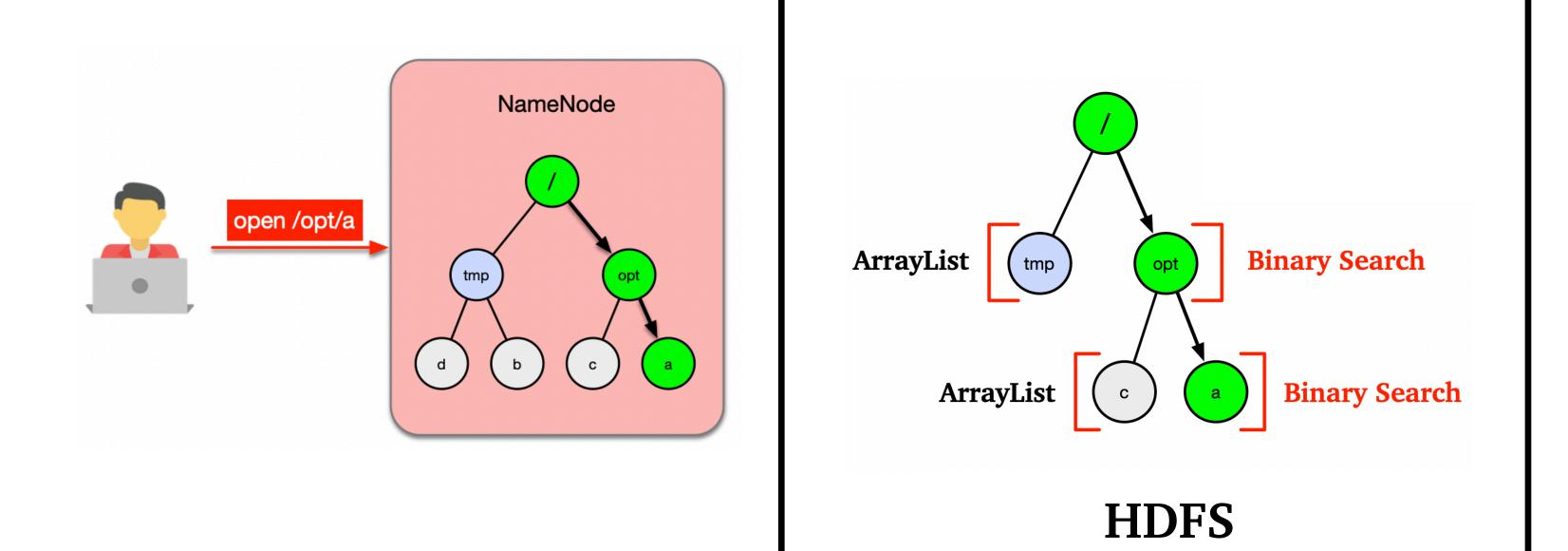
- Expiration
- Multi-partition requests
- Caching Layer
 - Object cache < fullpath, inode object >
 - Cache eviction policies



System Architecture of FileScale

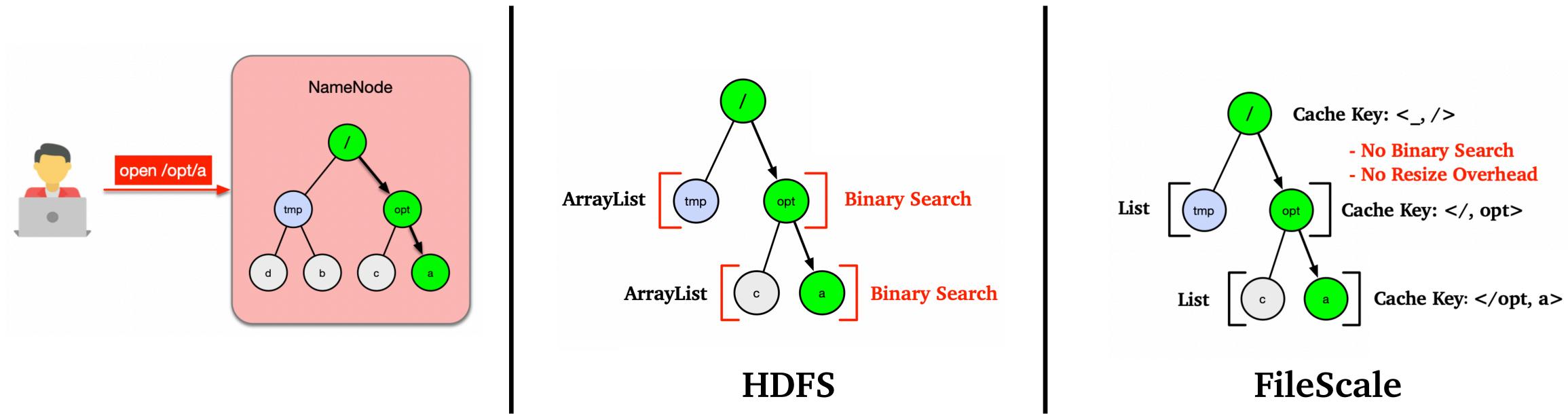
What is the difference between HDFS and FileScale?

• HDFS: in-memory pointers between directory and files



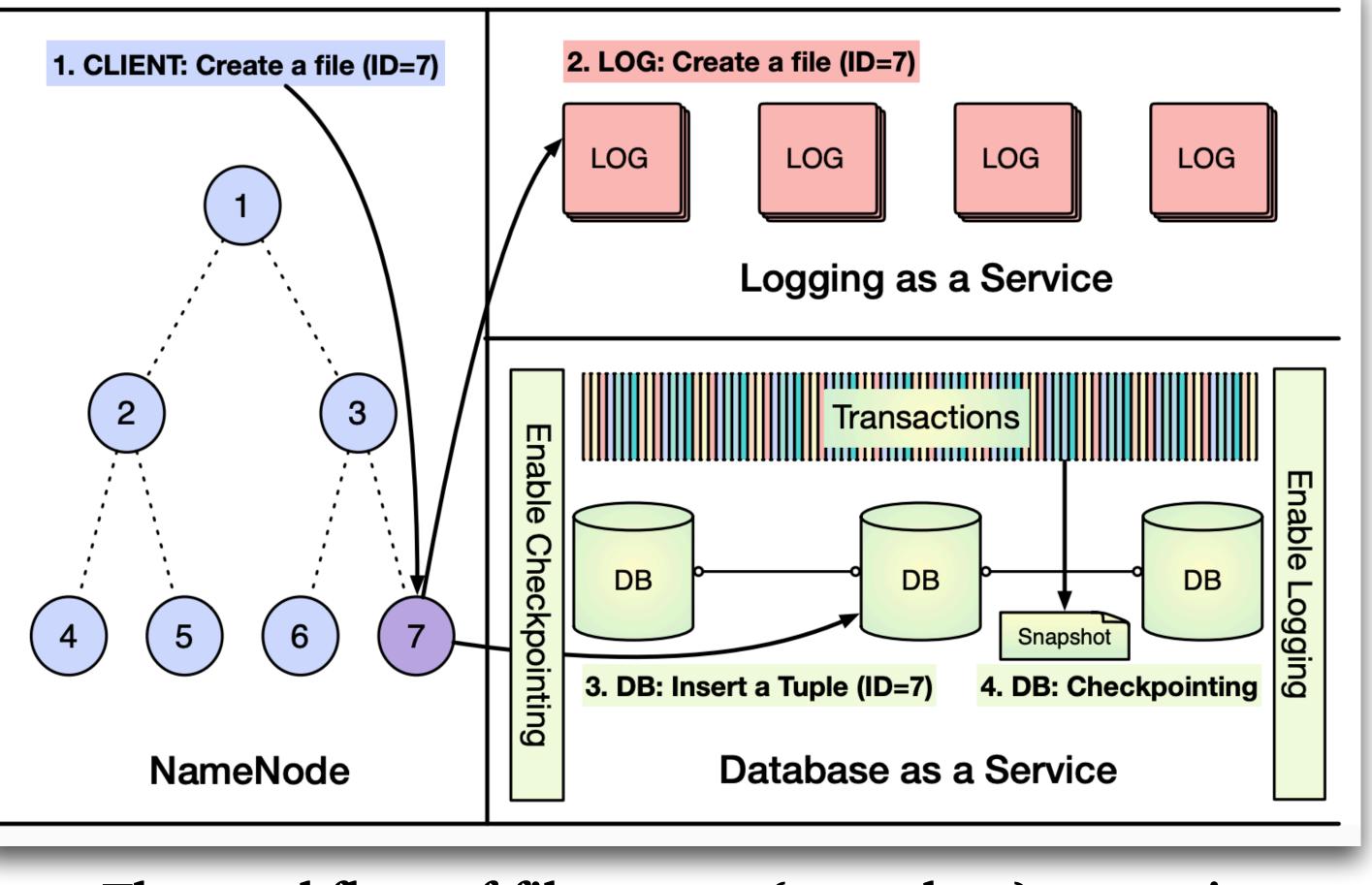
What is the difference between HDFS and FileScale?

- HDFS: in-memory pointers between directory and files
- FileScale: path resolution → cache key



The database log is not sufficient to guarantee system-wide durability.

We build a write-ahead logging mechanism based on an extension of HDFS's EditLog.

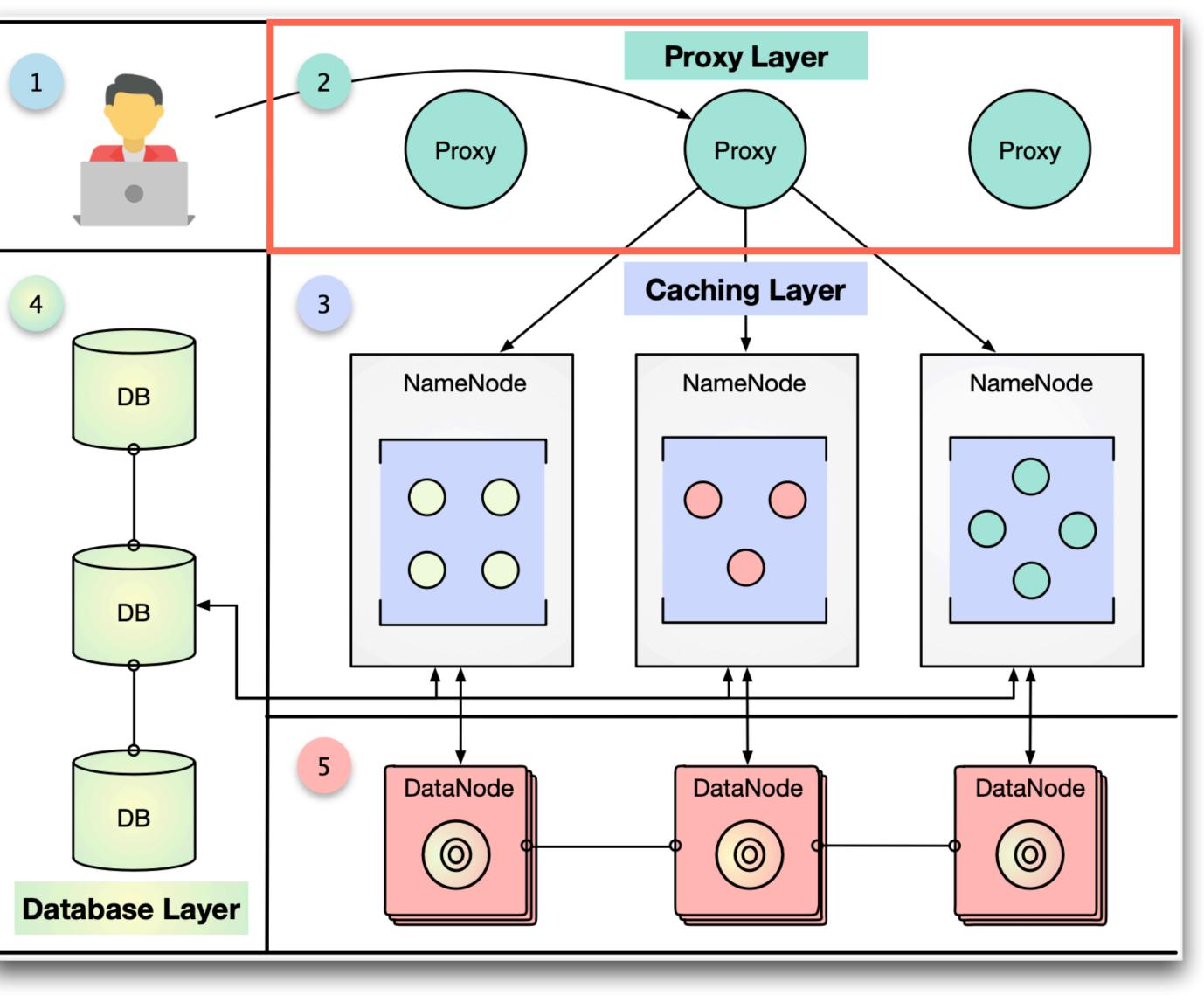


The workflow of file-create (metadata) operation



A three-tiered architecture

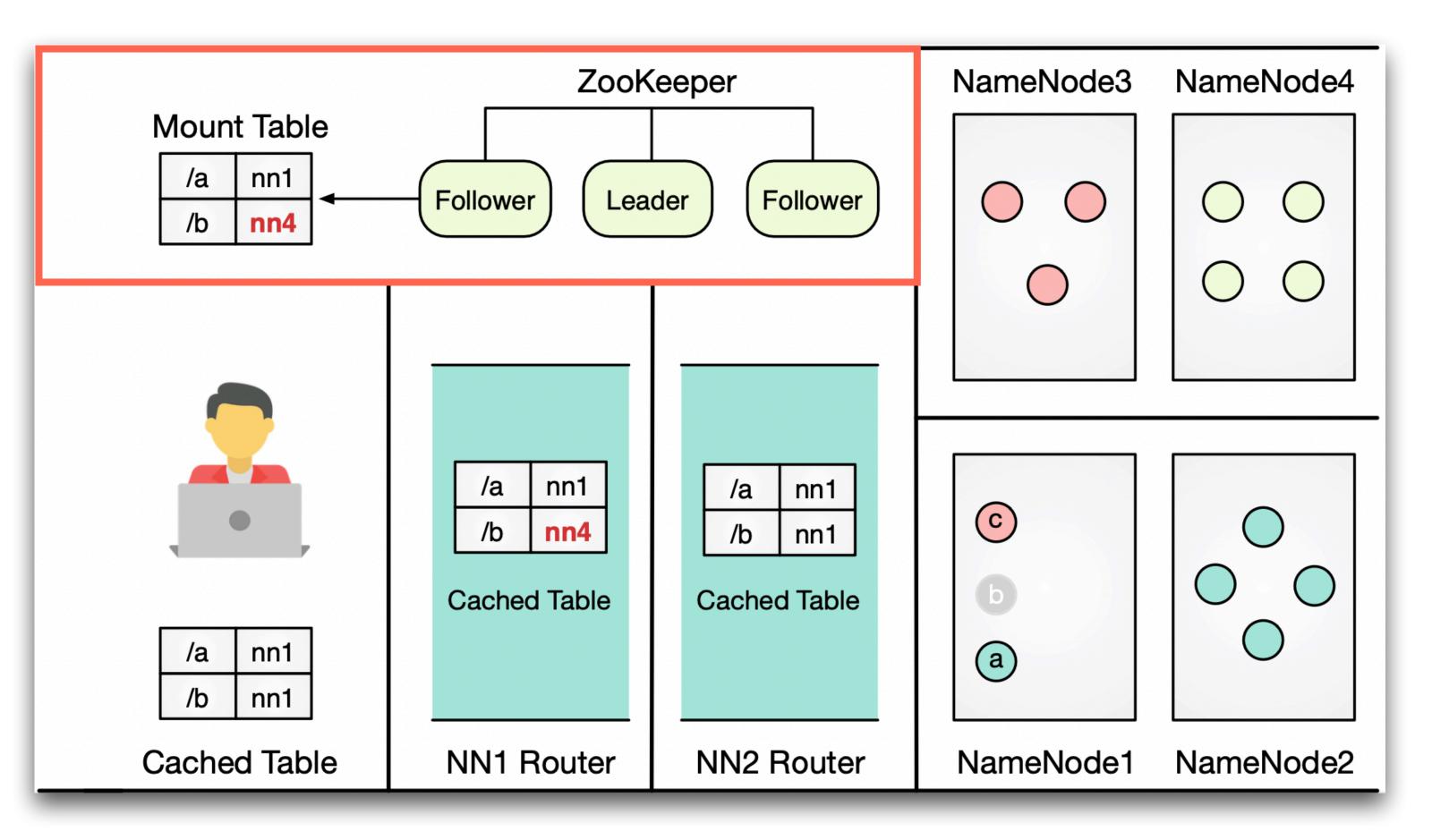
- Database Layer
- Caching Layer
- Proxy Layer
 - Horizontally scales the name service
 - Disjoint partition of the name space
 - Multi-partition (multi-NameNode) transactions



System Architecture of FileScale

Mount Table

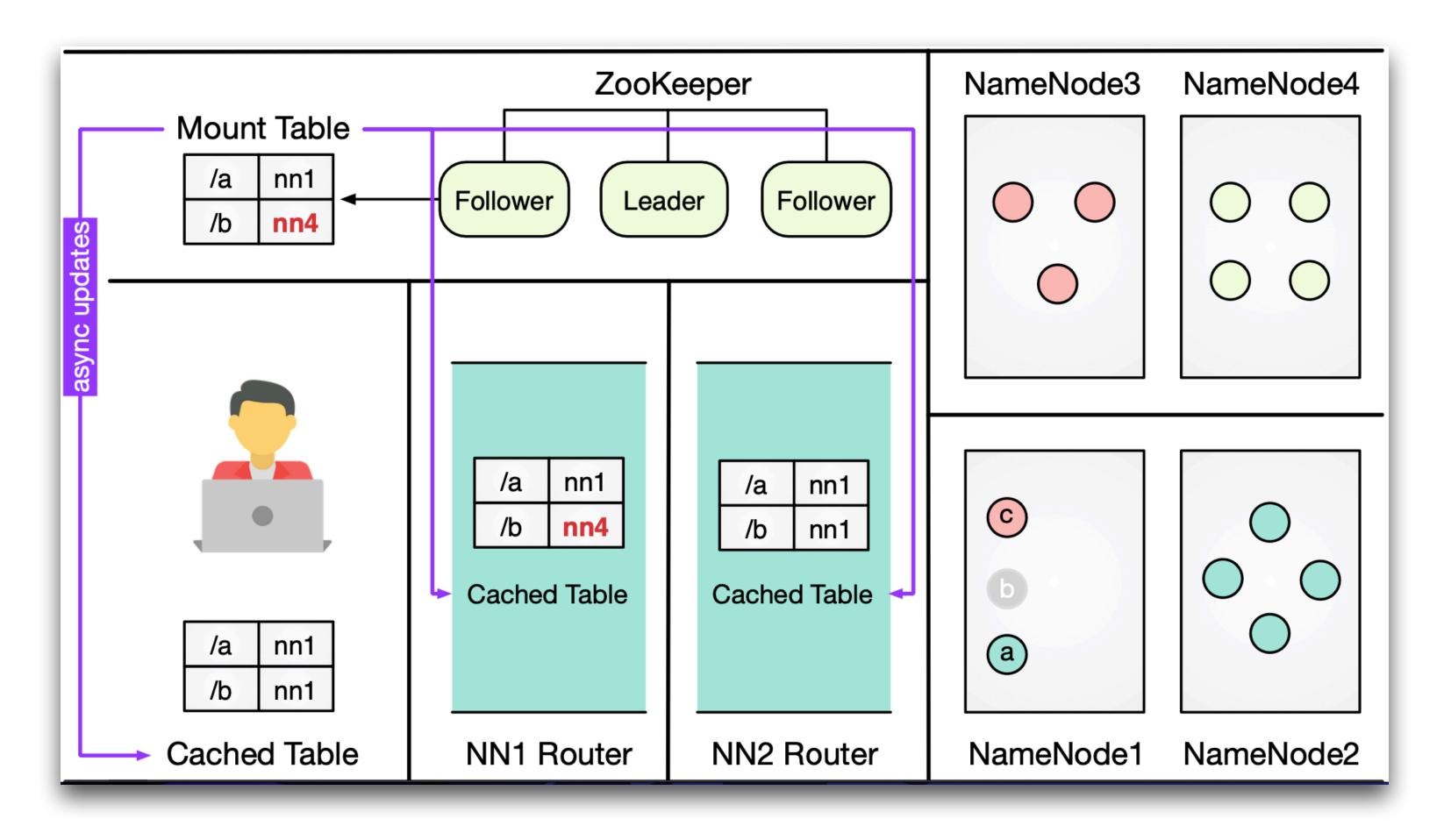
• Stored in Zookeeper



Mount Table in Proxy Layer

Mount Table

- Stored in Zookeeper
- Cached in the routers and client-side.

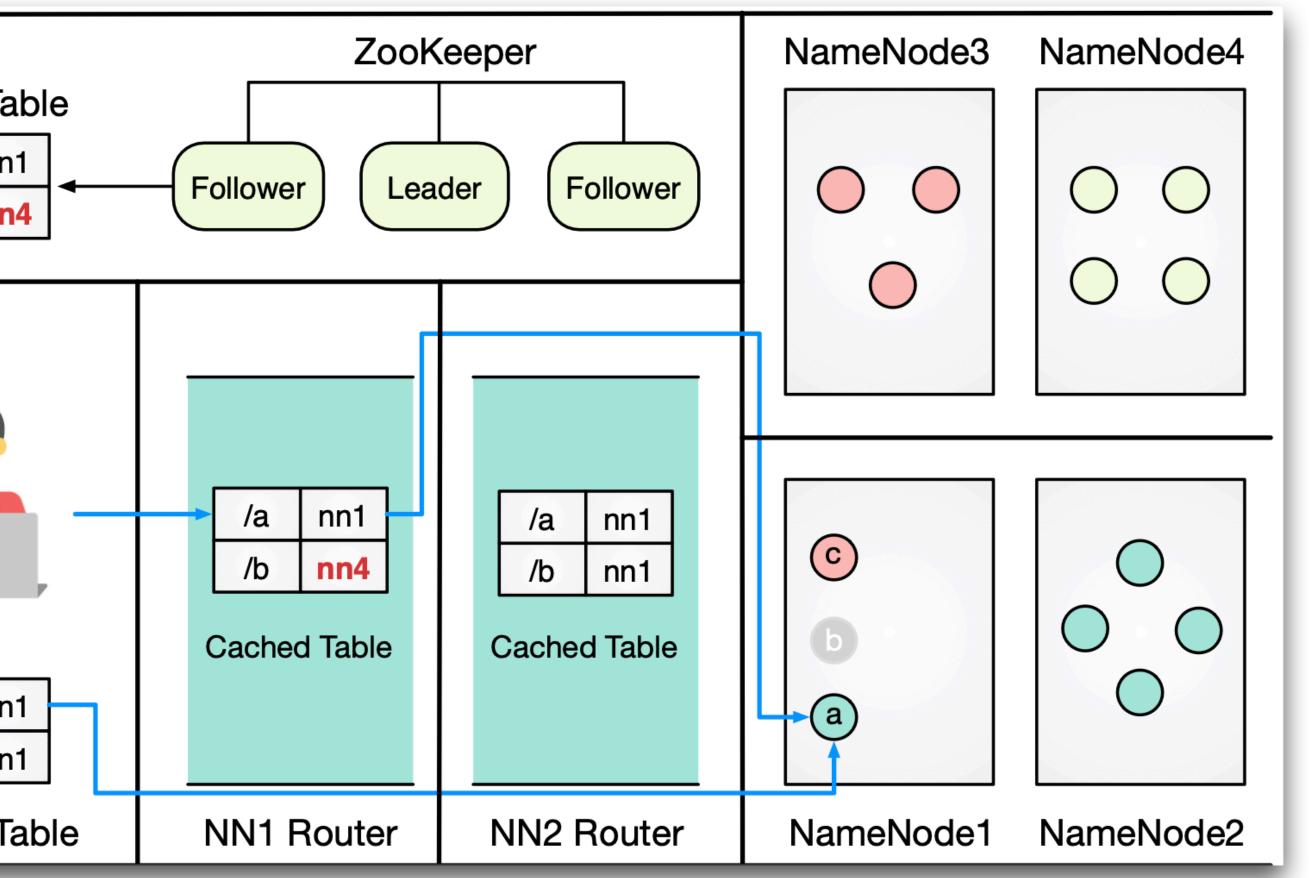


Cached Mount Table in Routers and Client-side

Request Routing

- Proxy mode
 - A middleware layer
- Watch mode
 - Save a network hop
 - Cached in client-side

	Moun	t Ta
	/a	nn
	/b	nn
open file:/a		
	/a	nn
	/b	nn
	Cache	d T

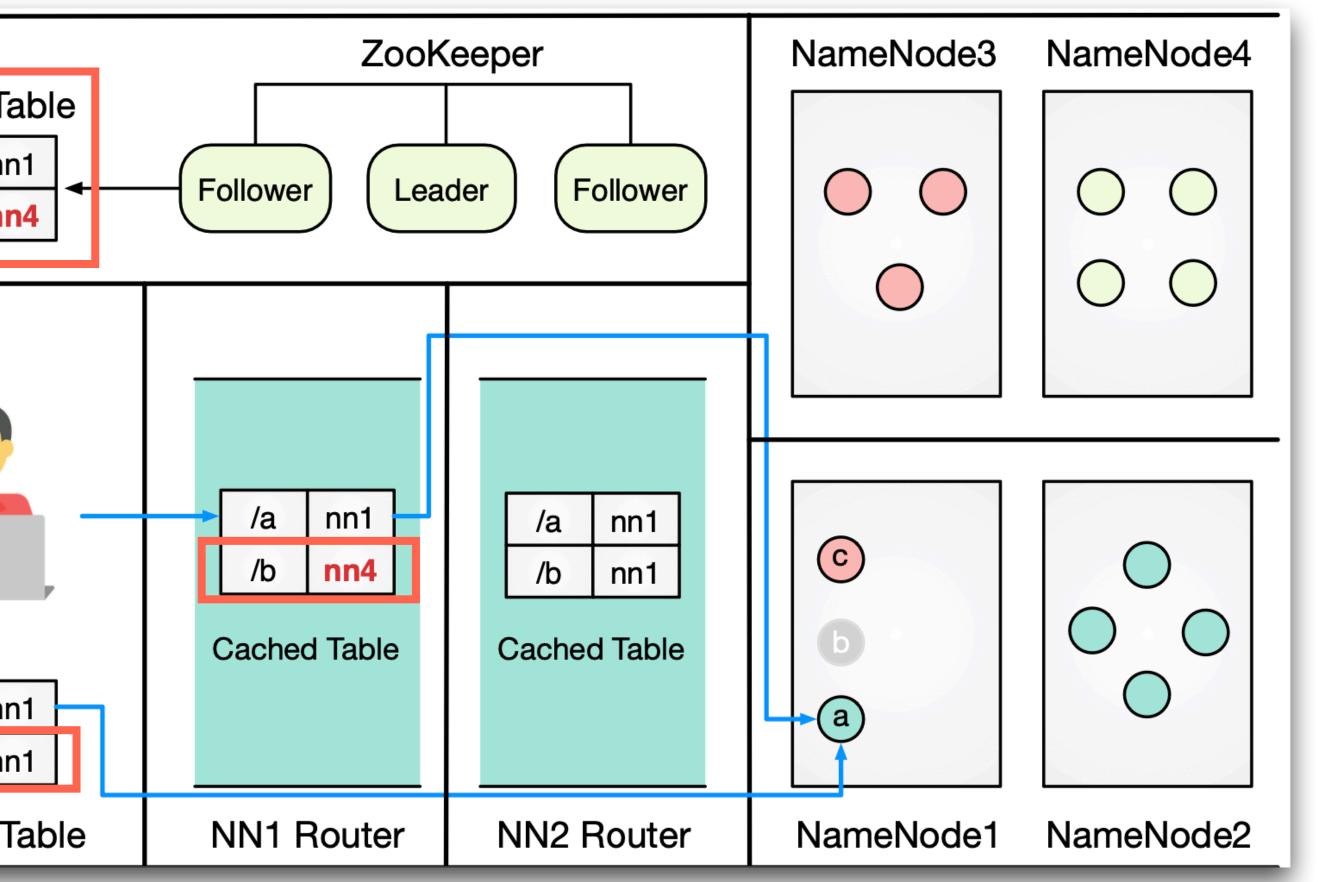


Request Routing in FileScale

Request Routing

- Proxy mode
 - A middleware layer
- Watch mode
 - Save a network hop
 - Cached in client-side
- Preventing Stale Read ?

Moun	t Ta
/a	nr
/b	nr
- 🛋	
•	
/a	nr
/b	nr
Cache	d T
	/b

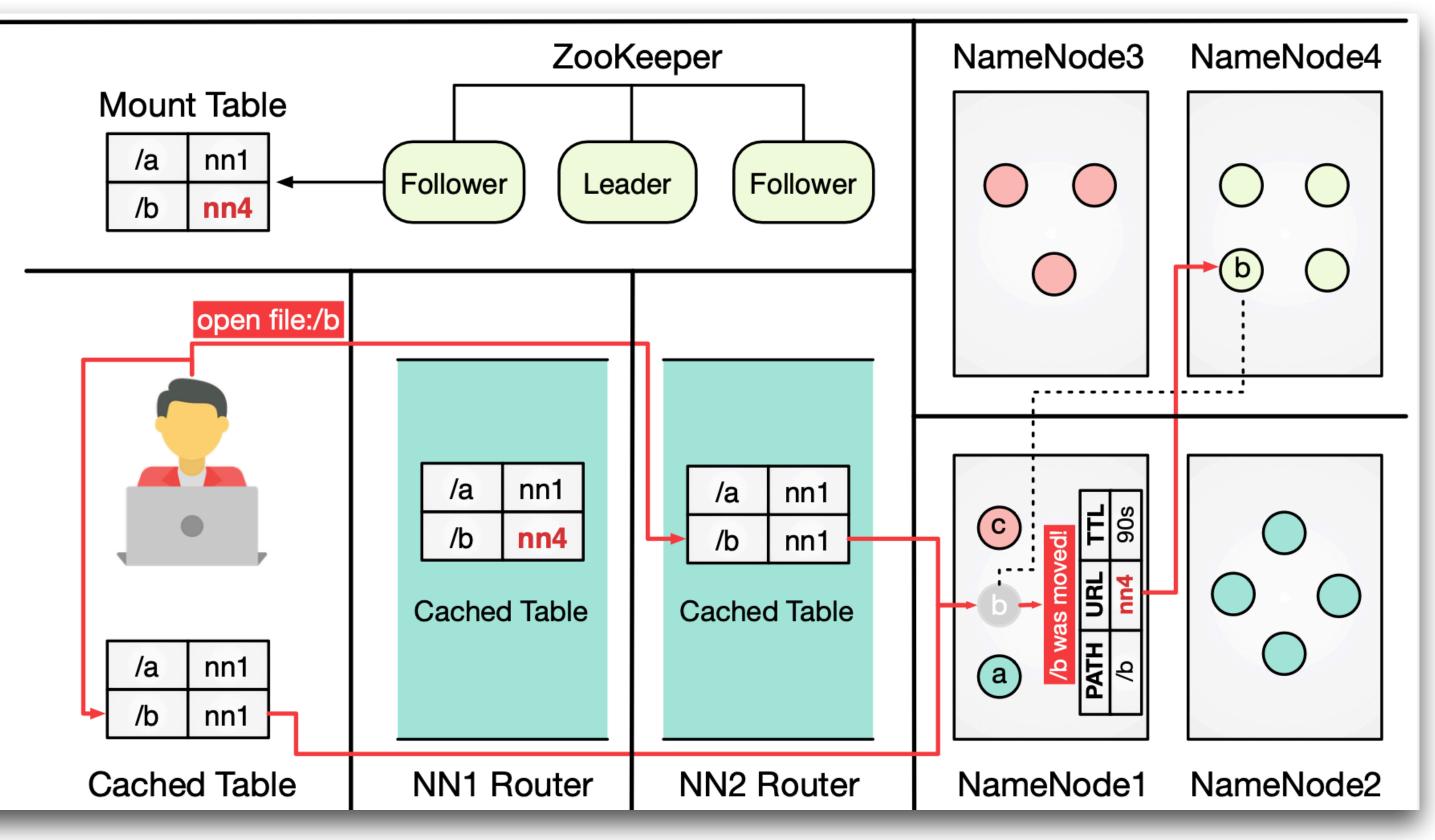


Request Routing in FileScale

another, and causing misrouting of requests.

Preventing Stale Read

- A recent-memory of paths in each NameNode
 - Short Time to Live (TTL) for each moved path in memory
 - Re-forward requests to the right NameNode



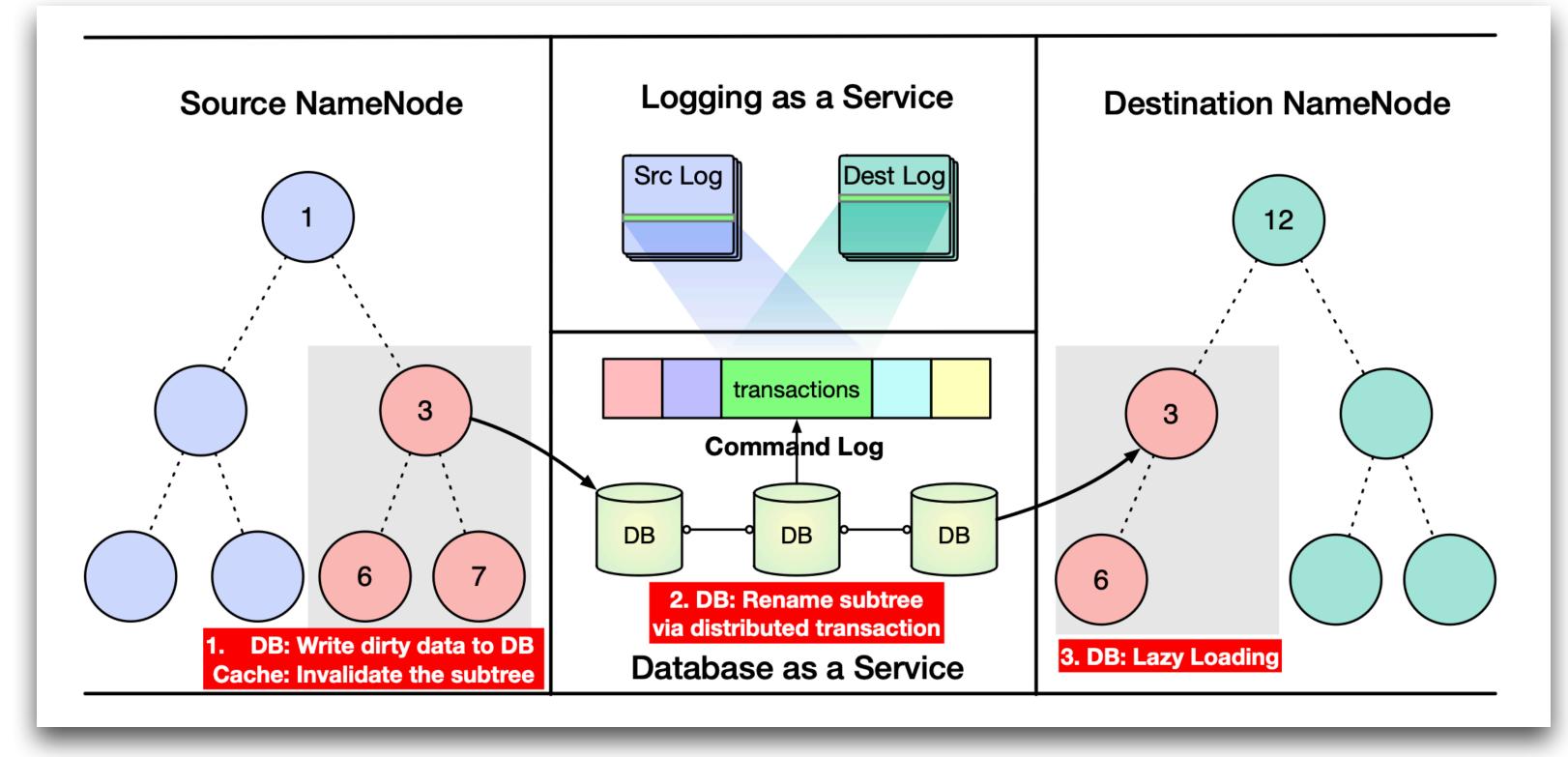
On occasion, a name space partition may be moved from one NameNode to

Request Routing in FileScale



FileScale: Multi-partition Requests **Concurrency Control**

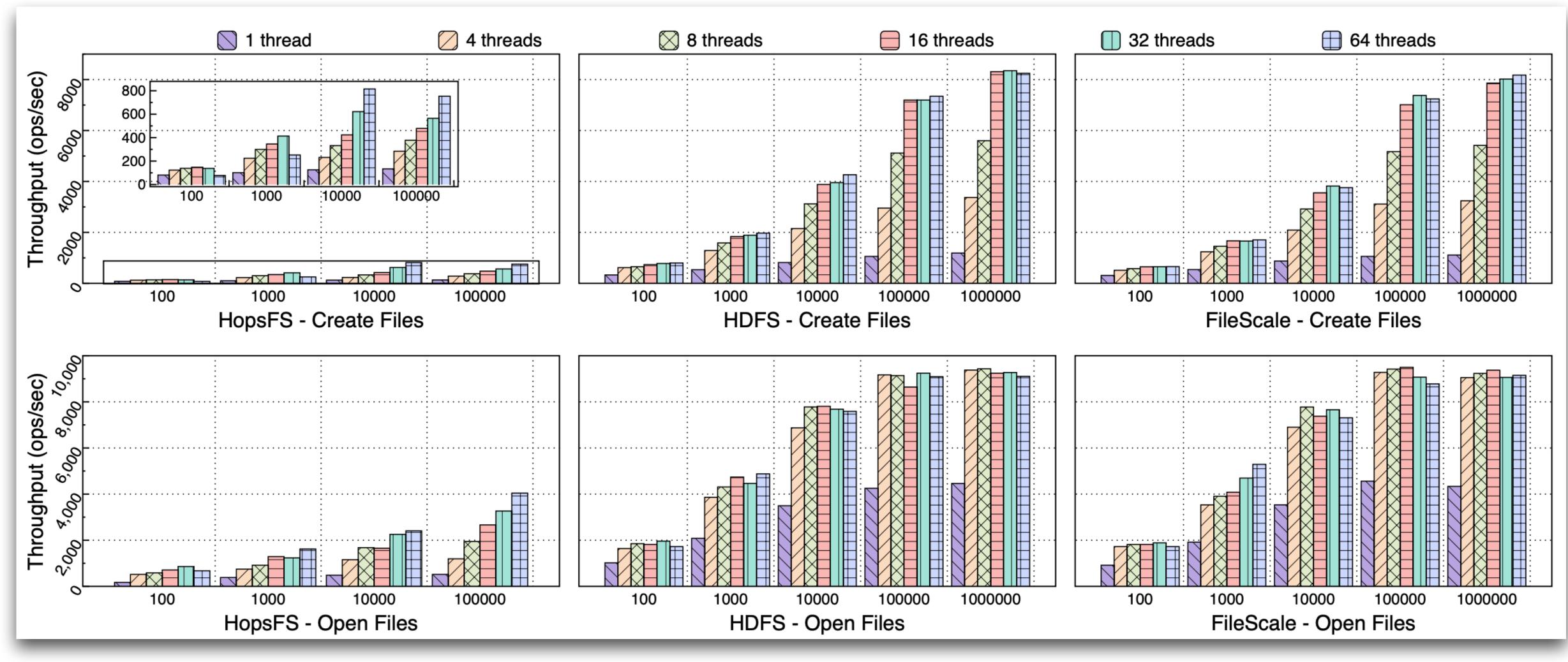
being brought into cache while the transaction is ongoing.



Move a folder across NameNodes

All data accessed by the transaction are removed from cache and prevented from

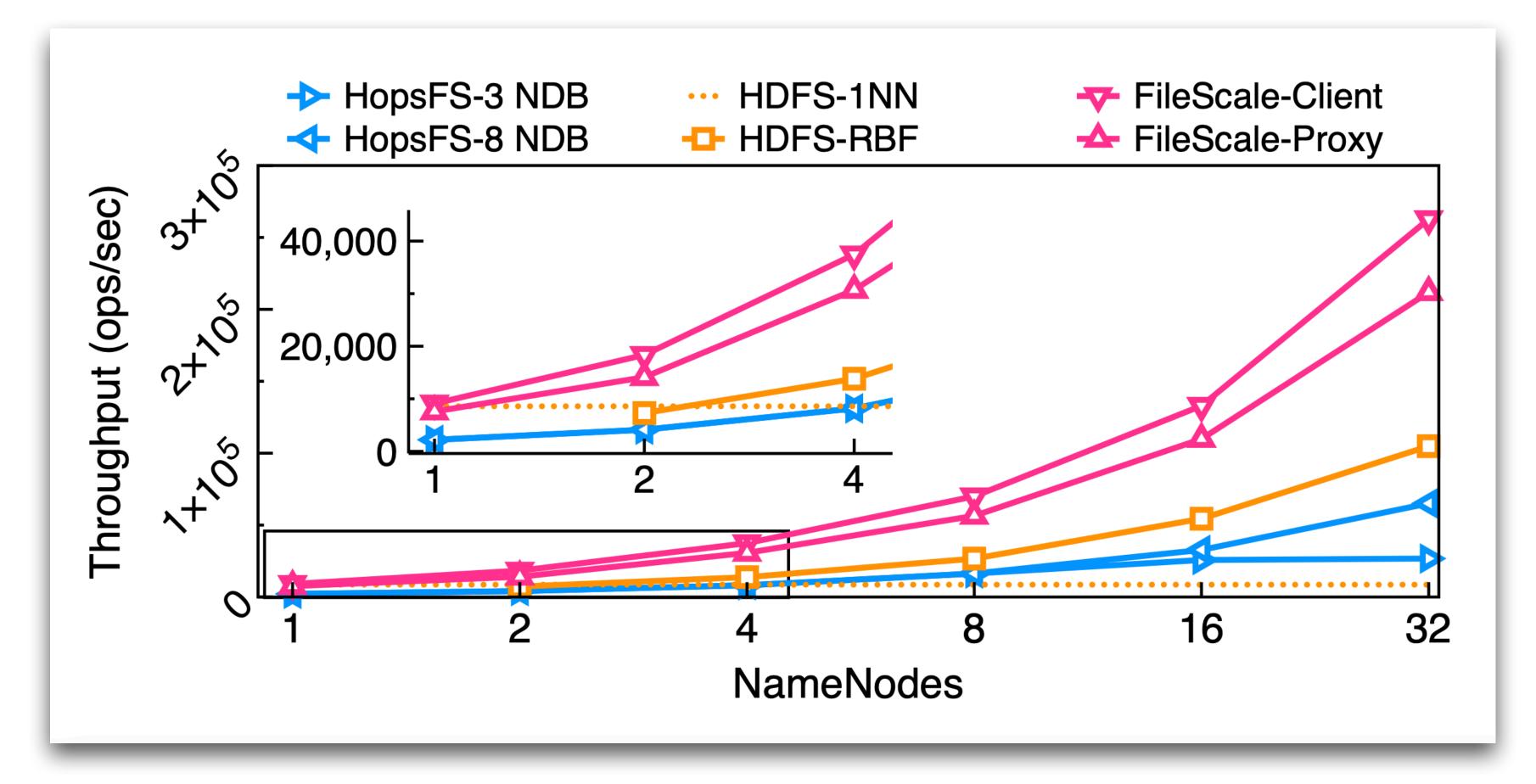
FileScale: Create and Open Operations



The throughput of basic operations including create, open on a EC2 instance — t3a.2xlarge



FileScale: Scalability Experiment



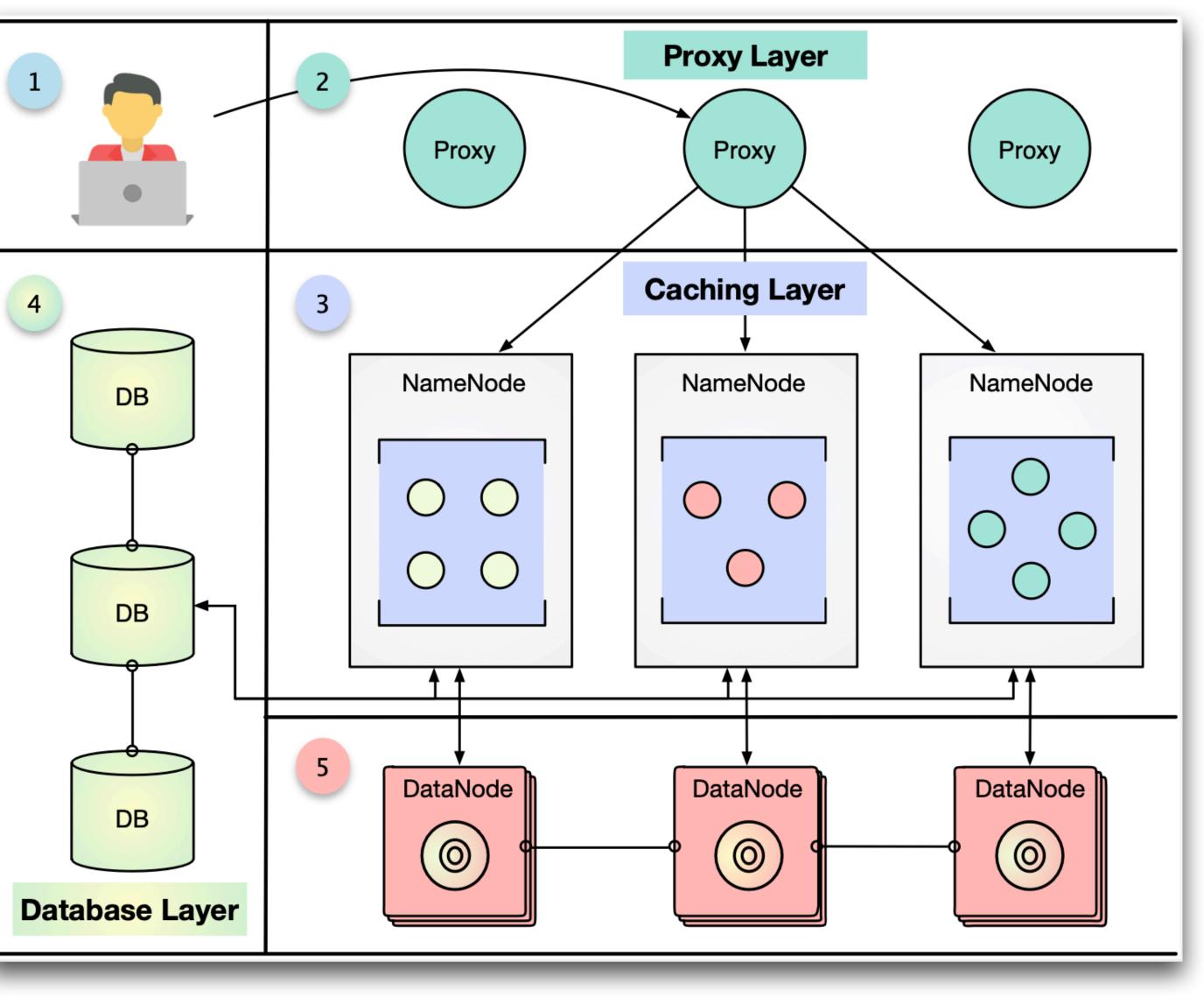
Throughput when scaling NameNodes

FileScale

A three-tiered architecture

- Database Layer
- Caching Layer
- Proxy Layer
- <u>https://github.com/umd-dslam/</u> <u>FileScale</u>
- ~40k LoC

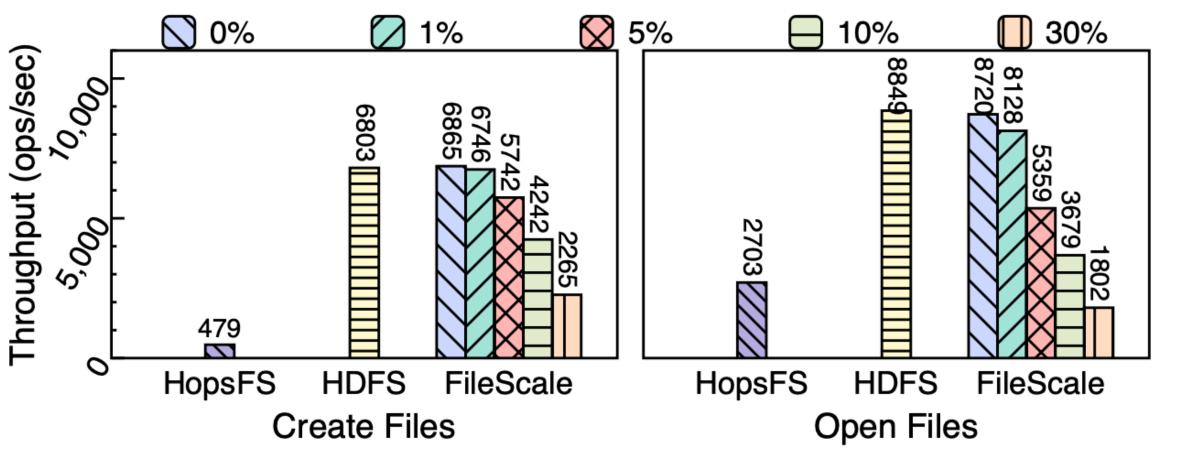
FileScale's architecture enables elastic scaling of each layer in the architecture independently.



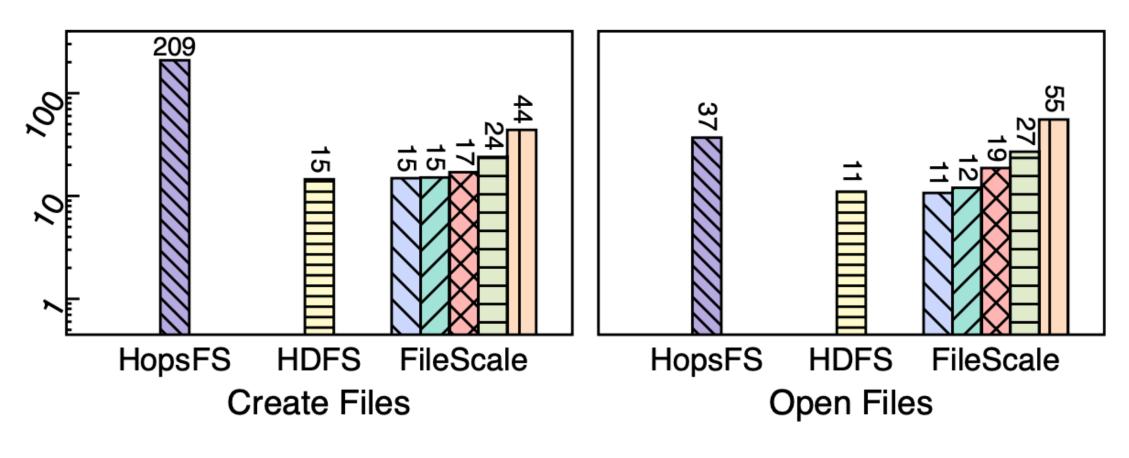
System Architecture of FileScale



FileScale - Caching Layer **Cache Miss Penalty**

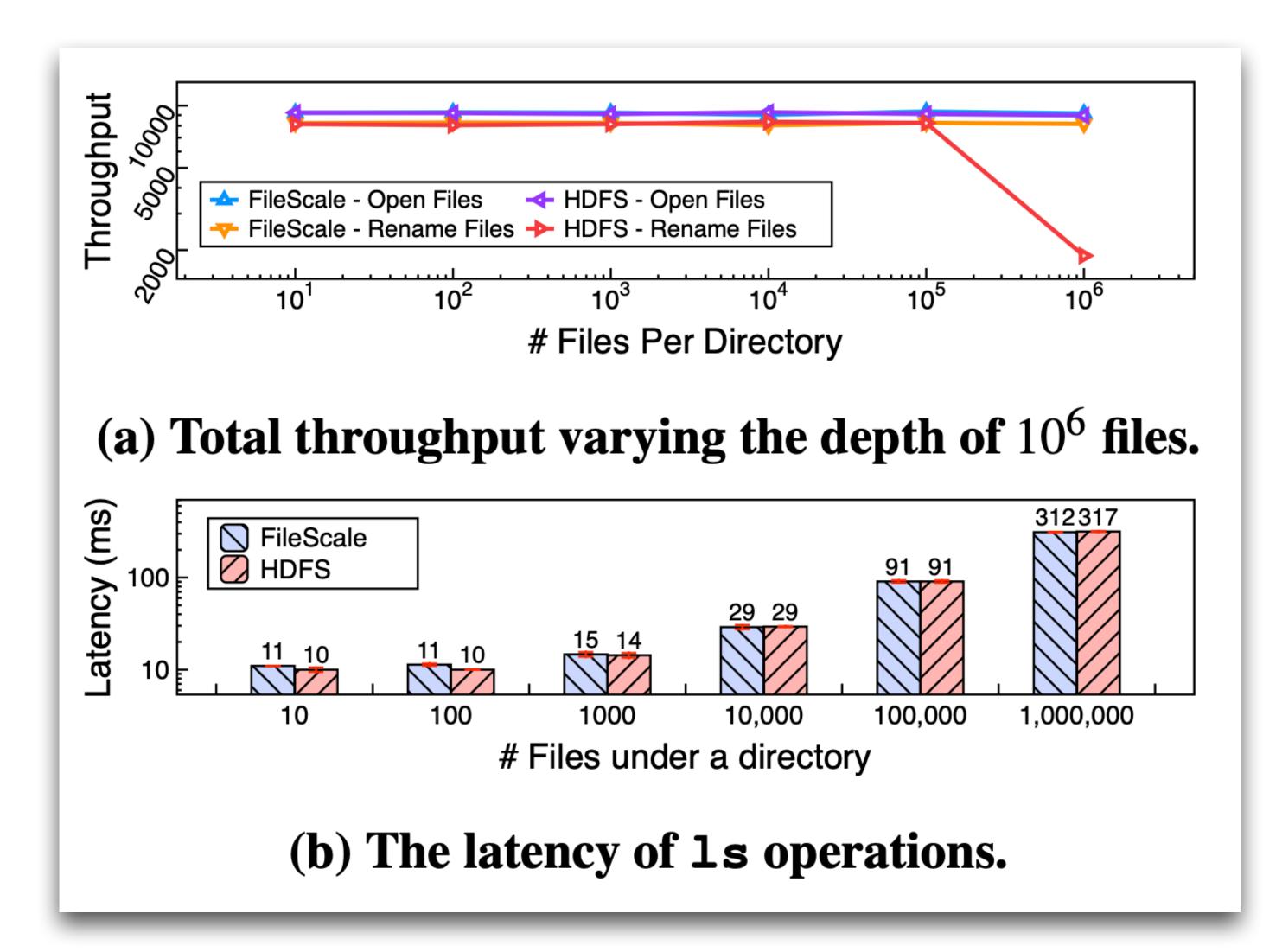


(a) The throughput of creating and opening files.



(b) The latency of creating and opening files.

FileScale - Caching Layer Large directory experiment

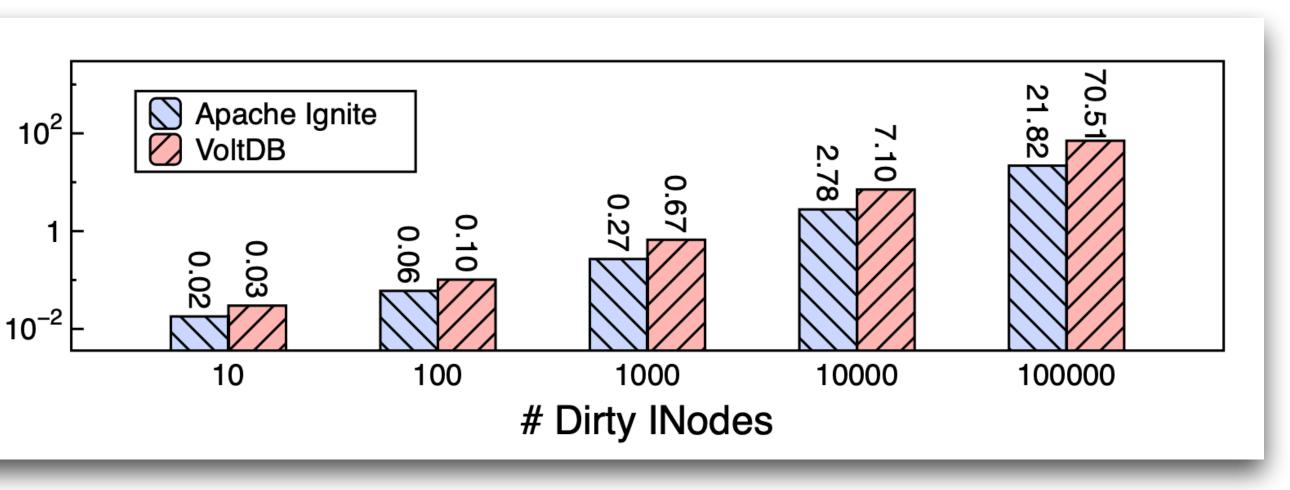


FileScale: Multi-Partition Transactions

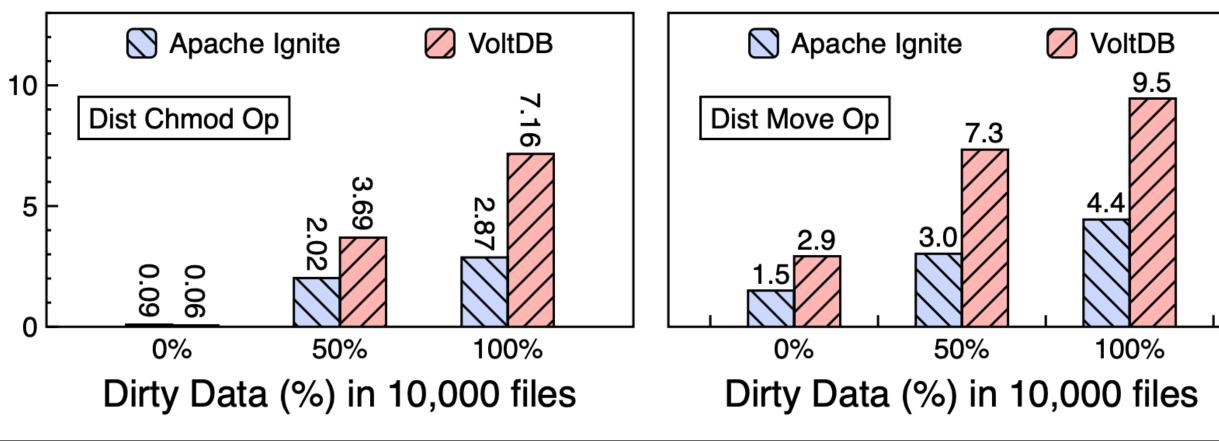
Multi-Partition Requests

- Cache Flushing
- Distributed Transactions

Latency (sec)



Dirty data flush penalty



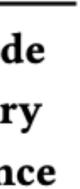
Distributed chmod and move operations



System Comparison

System	Metadata	Multi-Partition Operations	Single-nod In-memor Performan
DeltaFS [55]	LevelDB	No	Yes
TableFS [43]	LevelDB	No	Yes
IndexFS [44]	LevelDB	No	Yes
ShardFS [52]	LevelDB	No	Yes
GiraffaFS [48]	HBase	No	No
Colossus [29]	BigTable	No	No
Tectonic [40]	ZippyDB [36]	No	No
ADLS [42]	Hekaton [25]	Yes	No
HopsFS [39]	MySQL NDB	Yes	No
CalvinFS [50]	Calvin [51]	Yes	No
ViewFS [11]	In-Memory	No	Yes
Giga+ [41]	LevelDB	Yes	No
HDFS RBF [8]	In-Memory	No	Yes
FileScale	Ignite, VoltDB	Yes	Yes

Table 2: Comparison of related scalable file systems.



System Comparison

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Table 2: Comparison of related scalable file systems.



"By treating metadata management similar to data management, we built a system that can store very rich metadata and scale to very large tables, while also providing performant access to it from the query engine."

Pavan Edara and Mosha Pasumansky, Google BigQuery, PVLDB 2021

"Storing file metadata in BigTable allowed Colossus to scale up by over 100x over the largest GFS clusters."

> <u>Colossus under the hood: a peek into Google's scalable storage system</u> Dean Hildebrand and Denis Serenyi, Google Cloud Blog, April 19, 2021

<u>Big Metadata: When Metadata is Big Data</u>

Primary key (parent name, inode name) \rightarrow full path Compared with using id as the primary key, what are the advantages?

The semantics of the hierarchical relationships between the files are not included in the ID.