# SFVInt: Simple, Fast and Generic Variable-Length Integer Decoding using Bit Manipulation Instructions

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### Introduction & Motivation

Variable-Length Integers (Varints) are ubiquitous in data systems and frameworks











- Decoding **LEB128 varints** is a performance bottleneck
  - Unpredictable lengths lead to branch mispredictions
  - Limited vectorization opportunities

Goal: Leverage **BMI2** instructions to accelerate LEB128 decoding

## Background - Varints

Varints: encode integers using variable number of bytes

- Smaller numbers use fewer bytes
- Space-efficient for data with predominantly small integers

LEB128: widely adopted varint format

- Encodes integers as sequence of bytes
- Continuation Bit: Most significant bit of each byte indicates continuation
- Decoding requires
   byte-by-byte processing

```
MSB ------ LSB Using 624486 as an example 10011000011101100110 In raw binary 010011000011101100110 Padded to a multiple of 7 bits 0100110 0001110 1100110 Split into 7-bit groups 00100110 10001110 11100110 Add high 1 bits on all but last (most significant) group to form bytes 0x26 	ext{ } 0x8E 	ext{ } 0xE6 	ext{ } In hexadecimal Output stream (LSB to MSB)
```

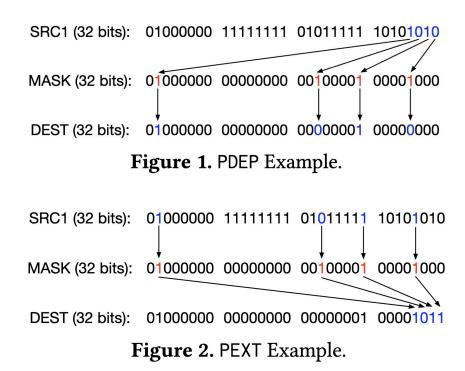
# Background - BMI2 Instructions

#### BMI2: Bit Manipulation Instruction Set 2

- Available in modern Intel and AMD CPUs
- Enables fast bit-level operations

#### Key instructions for varint decoding:

- PDEP: Parallel Bit Deposit
  - Deposit bits from src to dest based on mask
- PEXT: Parallel Bit Extract
  - Extract bits from src to dest based on mask



# SFVInt Approach Overview

- Leverage BMI2 for fast and efficient varint decoding
- Simple: ~500 lines of code
- Fast: Up to 2x decoding speed compared to existing systems
- Generic: Unified C++ template for 32-bit and 64-bit integers
- Key ideas:
  - Use PEXT to extract integer counts and positions
  - Tailored masks for efficient integer extraction
  - Handle cross-boundary cases

# **Basic Varint Operations**

#### Varint Encoding (referring to slide 3):

- Divide integer into bytes with the lower 7 bits actual store data
- Set continuation bit for all but last byte

#### Varint Decoding (focused):

- Read bytes and extract 7-bit groups (with PEXT)
- Reconstruct original integer

# BMI2-Enhanced Bulk Varint Decoding

#### Mask configuration for parallel processing

- Opt1: 6-byte mask (0x0000808080808080) process 6 bytes of encoded data
- Opt2: 8-byte mask (0x8080808080808080) process 8 bytes of encoded data
- Opt3: ...
- Balance between decoding efficiency and instruction cache usage

#### Tailored masks for efficient integer extraction:

- Empirically, a 6 byte-mask configuration provides the best performance
- Here, for simplicity, we demonstrate with an 8 byte-mask

#### **Extracting integer counts and positions:**

- Use PEXT with mask to get varint structure (the continuation bits)
- Switch statement to handle different cases based on the varint structure

# BMI2-Enhanced Bulk Varint Decoding I

1A. Mask configuration for parallel processing using an 8-byte mask (0x80808080808080), "word" is 8-byte segment in the encoded data for processing value = pext u64(word, 0x80808080808080)

## If yields 0 (0000000), it indicates 8 complete integers in the segment

```
int1 = _pext_u64(word, 0x000000000000007f);
int2 = _pext_u64(word, 0x00000000000007f00);
int3 = _pext_u64(word, 0x0000000007f00000);
int4 = _pext_u64(word, 0x00000007f0000000);
int5 = _pext_u64(word, 0x000007f000000000);
int6 = _pext_u64(word, 0x00007f0000000000);
int7 = _pext_u64(word, 0x0007f00000000000);
int8 = _pext_u64(word, 0x7f0000000000000);
```

ld ByteDance字节跳动

# BMI2-Enhanced Bulk Varint Decoding II

1B. Mask configuration for parallel processing using an 8-byte mask (0x80808080808080), "word" is 8-byte segment in the encoded data for processing value = \_pext\_u64(word, 0x80808080808080)

## If yields 63 (00011111), it indicates 3 complete integers in the segment

```
int1 = _pext_u64(word, 0x00007f7f7f7f7f7f);
int2 = _pext_u64(word, 0x007f00000000000);
int3 = _pext_u64(word, 0x7f0000000000000);
```

# BMI2-Enhanced Bulk Varint Decoding III

- 2. Cross-Boundary Cases: integers can span multiple 8-byte segments, maintain state using shift\_bits and partial\_value
  - shift\_bits: tracks bit displacement for cross-boundary integers
  - partial\_value: stores previously decoded partial integer

First 8-byte segment (word1)

```
If value = _pext_u64(word1, 0x808080808080808080)
```

yields 223 (11011111)

MSB is 1, meaning that the second integer spans to the second 8-byte segment

### Second 8-byte segment (word)

## **Experimental Setup**

#### AWS EC2 instances with diverse CPU architectures

- Intel: Ice Lake, Skylake, Cascade Lake, Haswell
- AMD: EPYC Milan, EPYC 7571, EPYC 7R32

#### **Dataset distributions:**

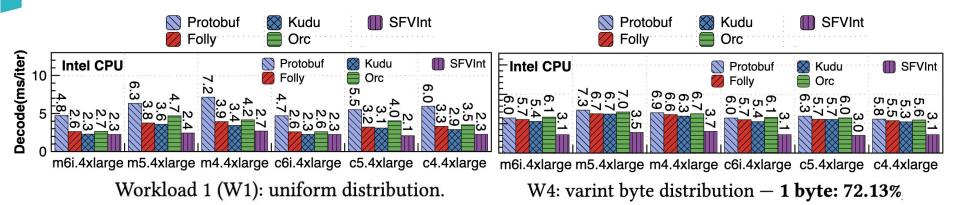
- Uniform: Balanced across value range
- Skewed: Mirror real-world LEB128 patterns

#### Workloads:

- W1: Uniform 32-bit integers
- W2-W4: Skewed distributions from real-world data

#### Comparison against Protobuf, Folly, Kudu, ORC

## Performance Evaluation - Intel CPUs



SFVInt consistently outperforms other systems

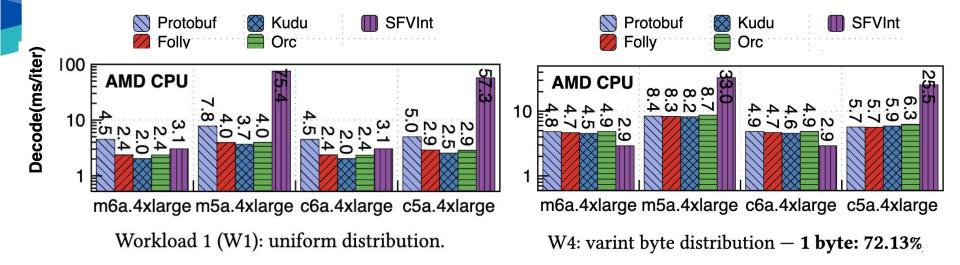
Up to 2x faster than Protobuf

Performance gap widens with increasing varint lengths

SFVInt's BMI2 usage excels for multi-byte varints



## Performance Evaluation - AMD CPUs



SFVInt on 3rd gen EPYC (Milan): Up to 40% faster

Slower on 2nd gen EPYC due to BMI2 emulation overhead

Latency of PEXT/PDEP higher on older AMD CPUs

Future work: Dynamic selection or AMD-specific optimizations

In ByteDance字节跳动

## Conclusions

SFVInt: A simple, fast, and generic varint decoding approach

- Leverages BMI2 instructions for efficiency
- Achieves up to 2x decoding speedup over existing methods

#### Future considerations:

- Improving performance consistency on AMD CPUs
- Exploring integration into data processing systems

## Thank You

Thank you for your attention!

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